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KeyCon25 Program Book

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WINSFA

The Winnipeg Science Fiction and Fantasy Association (WINSFA) Senate is the Board of Directors for Keycon, which provides assistance to the Co-chairs, administers the Equity fund for KeyCon, and chooses the Co-Chairs and Treasurer for KeyCon. All the members of the WINSFA Senate have had either a long-term commitment to fandom in Winnipeg, or experience in the running of KeyCon or other fan-run conventions. The Senate meets at least once per month. We believe this provides a continuity and stability for the convention, allowing it to continue for now 25 years where many other conventions in recent years have either foundered or shut down completely.

WINSFA Senate Elections

Each year the WINSFA Senate holds its Annual General Meeting at Keycon, open to all convention registrants, and at this AGM we hold an "Election from the Floor". By doing this we offer an opportunity for two convention members to be elected to the Senate for a 1 year term, so they may have an opportunity to participate in Senate meetings, put forth their ideas and have a hand in the 'backstage' processes that contribute to Keycon and other fandom activities. At the end of their term they are given an opportunity to report back to the convention attendance about their experience and thoughts about the Senate and its work.

All KeyCon members are encouraged to attend the AGM, participate in the election (nominate, vote) and to encourage their friends to attend as well. Please check your program book and come out to lend your voice to the process.

In this aspect, as in all other regards to running KeyCon, volunteers are a vital commodity.

Want to be Con Chair?

The WINSFA Senate is seeking people interested in running for the position of Con Chairs for Keycon 2010. Available on request is a copy of the Constitution, which gives details on the obligations and responsibilities of running Keycon. Please be aware that the Senate would require from you a letter with the names of the two prospective Co-chairs, as well as their signatures and current contact information for each candidate. This must be received by an active member of the WINSFA Senate or by either of the current (2008) Con-Chairs by the end of closing ceremonies.

Many thanks to all KeyCon registrants, and we look forward to seeing everyone enjoying KeyCon on this auspicious anniversary. Happy 25th!

John Speelman
2008 President, WINSFA Senate

Active Senators: Lyndie Bright, Nancy Fetterman, Glen Forkheim, John Mansfield, Shawn Marten, Kim May, Linda Ross-Mansfield, Brian Mitchell, Heather Quinn, John Speelman, Dave Strang, Sky May

KeyCon25 Co Chairs: John Mansfield, Dave Strang

Messages

Two and a half years ago I approached John Mansfield and asked him if he wanted to run Keycon's 25th anniversary with me. After he picked himself up off the floor and stopped laughing I was able to convince him I was serious.

And now all these months later with a lot of help from quite a few different people (who I thank immensely) we have managed to put together the best 25th anniversary convention that Keycon has ever and will ever see. I also like to think that it is the best Keycon ever. But you will have to be the judge of that. If you are reading this at the convention, skip this and get to the section on what the Guests are doing or on programming or extravaganzas or Videos or filking or gaming or head up to the 15th floor and have fun or check out the Art show or Dealers room. I hope that you find out that Keycon is more than just a Science Fiction and Fantasy convention but one that has something for all fans from all walks of life and planetary systems. In short have fun so that we can have fun seeing that you are having fun.

And if you are reading this after the convention it means you have survived and I thank you for coming to Keycon 2008 and helping us all to have fun.

Dave Strang
Co-Chair Keycon 2008

It seems like it was just yesterday, when a bunch of people sitting down to table in a building that no longer exists, decided to take a chance. I wonder if they even thought that there would be a 25th. Yet, for this 25th anniversary of what they created, we get to enjoy what they dreamt.

I do wish to thank all the volunteers who have worked on this convention over the years, from those who literally came on board after experiencing only an hour of one Keycon, to those who have attended previous conventions, and have worked more than they expected to. The Volunteers that have combined experience (both from here and elsewhere), and their love of Science Fiction and Fantasy (in lots of ways) to make something special. They gave of their time and traveled distances for this convention. They found time for family & friends, and a personal life, yet what time they had to spare, they gave to you and I, through their work on this event. I humbly say Thank you.

ConCommittee

Co-Chairs	John Mansfield and Dave Strang
Operations	John Speelman
Treasurer	Linda Ross-Mansfield Dawn Baker, Lyndie Bright, Chad Calder
Programming	LeAmber Kensley Chris Barsanti, Rob Dyck and John Speelman
Masquerade	Levi Labelle
Dealers	Stan Philippon
Hospitality	Shawn Martin
Hotel	Kim May
Gaming	John Groot & T J McCrea
Registration	Dawn Baker, Lyndie Bright and Holly McCaffrey
Art Show	Phynix Caskey, Carol LeBlond, Peirre LeBlond, Linda Farley and Sean Dodge
Publications	Jennifer Ennis & Victor Schwartzman
Video	Victor Schwartzman, Morva Bowman, Alan Pollard, Rhys Pollard, Kay Schwartzman & Cary Schwartzman
Ombudsman	Myles Hildebrand
Music/Filking	John Speelman
Guest Liaison	Megan Wegert
Clubs/Groups	Joey Wensel
Web site	Brad Cloutier
Vice Chairs	Brain Mitchell and Glen Forkheim

The result is not only what you now see around you but the many other happenings in the past 25 years of other related events and clubs. Winnipeg hosted a World Science Fiction Convention, and is about to host a World Horror convention. It would seem that members of our convention committee and even those who just attended Keycon, have in addition, helped to create such things as Con-Quest, WinCon, Cabin Fever and Fall'n Con.

Clubs have come and gone based upon the enthusiasm for special interests - Star Trek, Star Wars, Dr. Who, Lord of the Rings etc. In part, these groups have benefited from being at the convention and talking about the things they loved, and finding others who also like these things.

Thank you, to all of you who take part in this convention. You are a very special part of our event.

John Mansfield
Co-Chair Keycon 2008

Messages



Office of the Mayor • Cabinet du Maire

May 2008

Key Con 25 Delegates

Welcome to Winnipeg,

It is with pleasure that I extend greetings to the delegates attending Key Con 25 The Silver Anniversary May 16th – 19th, 2008 at the Radisson Hotel Winnipeg Downtown.

It is my hope that our visitors will experience the warm hospitality that our City offers and take the time to explore some of our City's many attractions. Winnipeg is a vibrant young City that offers a variety of restaurants, shopping destinations, entertainment, and a host of cultural activities that I am sure you will enjoy. We truly have something for everyone.

On behalf of my esteemed City Council colleagues and all the citizens of Winnipeg, congratulations on celebrating 25 years of Key Con.

Yours Sincerely,

A handwritten signature in black ink that reads "Sam Katz".

Sam Katz
MAYOR

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Messages



PREMIER OF MANITOBA

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A MESSAGE FROM THE PREMIER

Best wishes to everyone taking part in Keycon this May long weekend in beautiful downtown Winnipeg. I would like to wish the members of Keycon a happy 25th anniversary. I hope all of you enjoy sharing each other's company and your love of science fiction and fantasy art, written works, film and games.

Delegates will certainly enjoy taking in the over 200 hours of programming that have been organized for this year's Keycon. I would especially like to recognize the many dedicated volunteers that make Keycon happen each and every year.

This year's theme, Keycon 25 - The Silver Anniversary, draws attention to Keycon's status as a mainstay of the Winnipeg science fiction and fantasy "fandom" for twenty five years. Congratulations on achieving this milestone!

On behalf of the citizens and government of the Province of Manitoba, please accept my best wishes for a memorable Keycon!

Gary Doer

Charity



Registration

Hours of Operations for Registration Desk

Friday	12 noon - 8 pm
Saturday	9 am - 8 pm
Sunday	9 am - 8 pm
Monday	9 am - 2 pm

Pre - Registration

Pre -Registration for Keycon 2009 will take place at the registration desks between 12 noon and 1 pm. Price to be announced at time of sale

Badge Policy

Badging will be in effect in all areas of the convention and at all times this means from opening ceremonies until the end of the dead dog.

If you loose you badge you will need to purchase a new one from Registration Desk.



Do you think you have what it takes to be a Ghostbuster!!

Message from Operations

Greetings and Salutations, Hail and Well Met! We are your first line of contact between the convention attendees and the ConComm. We look after the convention while it is running, and if something turns up, or turns up missing, please come to us and we'll do our best to make the 'con a safer, happier and smoothly run experience for everyone.

We can be found in Room 1510, in the middle of the Hospitality floor and right on hand. During the day we'll also be in or close to the Registration desk and the programming rooms. If we're not actually in the room, our cell phone number will be posted for easy contact. Operations never sleeps...well, we do, but in shifts, and not very much...

Let's all have a fun, safe and happy convention!

Convention Support:

Any Department Head or Hospitality Suite can use Operations as a communication line: we'll match up your request with the appropriate department and get you in touch, and lend a hand where needed. If no one else is able to help out, we'll pitch in and together we can get it done.

Behaviour at Keycon

Keycon is, and should be, a great time. Let's all do our part to keep it that way for everyone. We don't really expect any problems with folks, but it can happen. In general to cover most issues, we have always had a simple philosophy: don't act like a moron and we won't have to treat you like one. Its not a likely or common occurrence, but it needs to be said.

Reminder: The hotel is not dedicated completely to our use for the weekend. Members of the general public stay here or visit the hotel to dine and socialize. Please be considerate of Non - convention individuals at all times.

If issues arise - please let us know. Contact operations AKA Ops as It's part of their job to resolve any conflict calmly and quietly. Even if you have someone who's gotten a little boisterous, let us know. If someone has had one or two too many, we'll help get them safely to their room to sleep it off, or get them safely into a taxi to go home.

Policies

Weapons and Accessories Policy

Keycon has always welcomed and encouraged costumes; both for the Masquerade and for general display during the 'con. Hall costumes, panel pieces, LARP costumes; they all had a vibrant atmosphere to the convention. The more the merrier, and the fewer the sadder we'd be.

Many of the best costumes require accessories. Including, but not limited to, weapons appropriate to the costume. What mighty wizard would be caught dead out in public without his staff? An elfin ranger would be naked without his bow, and hey, just TRY to take the sword from a true barbarian! I'm sure you'd have to pry the blaster carbine out of a stormtrooper's dead fingers.

So...by all means, accessorize! But we do add a word of caution: please use care, caution, and forethought. Drawing a blade and waving it around in a crowded hallway is irresponsible, dangerous, and, well, stupid. Carrying a modern firearm replica is likely to get you reported and possibly arrested. Being at Keycon does not grant you leave to break laws, so if you need a firearm accessory, please check the applicable laws.

Use caution! You are responsible for your accessory. Watch where your bow or staff is pointing, let's keep the ankle bruising and noggin knockin' to a bare minimum. Keep your blades sheathed, scabbarded, etc. Securing them in their sheath (peacebonding) is strongly encouraged. If you need help doing so, see Ops and they'll help out.

Keycon has enjoyed a long safe history of accessorized costumes with next to no accidents or incidents. Let's work together to keep it that way for everyone's enjoyment.



Alcohol and Smoking Policy

Keycon's Hospitality suites are all well informed about the rules concerning mixing alcohol and minors. The rule is: alcohol mixes, minors don't. The suites will be carefully checking badges and ID's. If any minor is found partaking an alcoholic beverage, that Hospitality suite will be shut down immediately, for the duration of the convention. Please, if you are a minor and need to imbibe, don't break the law at Keycon or it will have consequences reaching to many others beside yourself.

Smoking under Winnipeg Health laws smoking is only permitted in smoking room and in outdoor areas. Please remember to time your smoking breaks accordingly to allow for travel time especially at peak times and do not take frustration out on other congers because you have not had your nicotine fix.

Appropriate Dress

Here follows an excerpt from the hotel's letter about Dress Code for the our stay at the hotel.

"Welcome to the Radisson Hotel, we are pleased that you are once again in our hotel and are looking forward to another successful KeyCon for All. We felt it may be prudent to put our apparel expectations or dress code in writing so there is absolutely no confusion. We welcome the use of costumes and enjoy seeing them in the hotel. We must however stress that there are other guest who are not involved in KeyCon and minors present in the hotel. All costumes must cover the member body - there can be no nudity (partial or otherwise) in the common area of the hotel. Please understand that these are all spaces in the hotel that are not Guest rooms, Meeting rooms , and the 15 th Floor. Anyone who does not follow this dress code will be asked to leave the hotel immediately."

To be extra clear this means: The lobby, The hallways, The stairwells and **The Elevators** are consider *public spaces* and modesty in dress is required.

G GENERAL AUDIENCES

NOTE: There maybe filming by local media outlets on site and camera phones are everywhere

CANvention28

Welcome to the 28th Edition of CANvention, this is the second time the Aurora Awards have been held at KeyCon.

Founded in 1980, CANvention is the convention of the Canadian Science Fiction & Fantasy Association / Association canadienne de la science-fiction et du fantastique (CSFFA) where the Aurora Awards are presented. The Auroras honour the best achievements in Canadian Science Fiction and Fantasy from the past year. Each year a different Canadian Science Fiction convention or group has hosted the awards.

History and Background of Aurora Awards

The Canadian Science Fiction and Fantasy Awards ("the Auroras") have been presented annually since 1980 with only the exception is 1984. The name Aurora has been officially in use since 1991. The current trophy design, created Frank Johnson of Alberta was accepted as the recommended trophy design at the 1992 business meeting. It is made of three upright aluminium pieces on a wood base.

On a per-capita basis, the Aurora Awards have the largest voter turnout of any national SF award in the world, exceeding that of the American-dominated Hugos, the Japanese Seiuns, the British Arthur C. Clarke Awards, and the Australian Ditmars.

The Auroras are closest to the style of the Hugos in the method that they are selected. First, there is a nomination phase to select a short list, then a voting phase to pick the winner from that short list. The Australian voting method is used for the voting phase. This method has the voters rank their choices in each category. Voting this way makes it difficult for anyone to "buy" an award.

Since 1991, awards have been presented in 10 categories. There are 6 professional awards (3 English and 3 French), 3 fan awards, and the artistic achievement award (open to both pros & fans). At the beginning, in 1980, there was only one award.

The Canadian Science Fiction and Fantasy Association, an unincorporated literary society, consequently the awards are financed by voting fees, by donations and by the host convention. There is no permanent funding-it is on a year to year basis.

Voting For the Auroras

All KeyCOOn25 members, who are Canadian residents, are also members of CANvention28. An Aurora Awards ballot is included in you registration package and a ballot box will be located near the registration desk. On site voting ends at 6 pm CST on Saturday May 17th, 2008.

Voting booth is available in the dealers room on Saturday for membership to vote.

Business Meeting of the CSFFA

The CSFFA's annual business meeting will discuss organization issues, consider proposals for change and decide the site of the next year's CANvention. The meeting will be held at 10 am on Monday Morning in the Crocus Room on the 12th floor of the hotel.

CANvention28 Guest of Honour – Tanya Huff

See page 22 for her biography and scheduled appearances

Master of Ceremonies – Liana K

(of the Ed the Sock Fame)

See page 24 for her biography and scheduled appearances

25th Anniversary and Aurora Award Dinner

On Sunday Evening we will be hosting the Gala Banquet Dinner for the Aurora Awards. The Banquet is a full sit down meal and a ticketed event. After the dinner, the doors will be opened to the public, and then the Aurora Awards will be presented to this year's best in Canadian Science Fiction and Fantasy.

25th Anniversary and Aurora Award Dinner

(this is a ticketed event)

Date - Sunday May 18th, 2008

Location - Manitoba Room

Time - 6pm - cocktails

Cost - \$30.00





Aurora 2008 Nominees



Best Long-Form Work in English

Best work of SF or Fantasy in a novel or fiction collection by a Canadian writer, published in 2007.

- *As Fate Decrees*, Denysé Bridger
- *The New Moon's Arms*, Nalo Hopkinson
- *The Moon Under Her Feet*, Derwin Mak
- *Rollback*, Robert J. Sawyer
- *Cry Wolf*, Edo van Belkom

Best Long-Form Work in French

Best work of SF or Fantasy in a novel or fiction collection by a Canadian writer, published in 2007.

- *Alegracia et les Xayiris*, Dominic Bellavance
- *La-haut sur la Colline*, Claude Bolduc
- *Cimetière du musée*, Diane Boudreau
- *Le Parasite*, Georges LaFontaine
- *Arielle Queen*, Michel J. Lévesque

Best Short-Form Work in English

For a published SF or Fantasy novella, novelette, short story or poem by a Canadian writer, released in Canada in 2007.

- *Falling*, David Clink
- *Saturn in G Minor*, Stephen Kotowych
- *Metamorphoses in Amber*, Tony Pi
- *The Dancer at the Red Door*, Douglas Smith
- *Like Water in the Desert*, Hayden Trenholm

Best Short-Form Work in French

For a published SF or Fantasy novella, novelette, short story or poem by a Canadian writer, released in Canada in 2007.

- *Le Luthier*, Mathieu Fortin
- *Les Lucioles d'Alliante*, Michèle Laframboise,
- *L'Ancienne famille*, Michel J. Lévesque,
- *Le sang noir*, Michel J. Lévesque
- *Sur la plage des épaves*, Laurent MacAllister

Best Work in English (Other)

For SF or Fantasy activity, in English, by a Canadian, in 2007 not encompassed by the previous categories.

- *Polaris: A Celebration of Polar Science*, Julie E. Czerneda, ed.,
- *Under Cover of Darkness*, Julie E. Czerneda & Jana Paniccia, eds.,
- *Tesseract Eleven*, Cory Doctorow & Holly Phillips, eds.,
- *Neo-opsis magazine*, Karl Johanson, ed., Issues 11, 12, & 13
- *OnSpec magazine*, Diane Walton, managing ed.

Best Work in French (Other)

For SF or Fantasy activity, in French, by a Canadian, in 2007 not encompassed by the previous categories.

- **No Nominations**

Artistic Achievement

For a work or body of work produced by a Canadian artist during 2007.

- Lar deSouza (On Spec Winter 2007, Parsec Spring/Summer 2007)
- Stephanie Ann Johanson Neo-opsis Issue 11, March 2007, interior illustrations
- Jean-Pierre Normand
- Martin Springett
- Ronn Sutton (Elvira, Mistress of the Dark 165 and 166 [Jan-Feb 2007], Claypool Comics)

Fan Achievement (Fanzine)

For a Canadian fanzine or newsletter relating to SF or Fantasy published in 2007.

- *Opuntia*, Dale Spiers

Fan Achievement (Organizational)

For individual contributions to Canadian SF convention or club activities during 2007.

- Debbie Hodgins, KAG
- Penny Lipman, masquerades
- Roy Miles, IDIC
- Joan Sherman, IDIC
- Geoffrey Toop, DWIN

Fan Achievement (Other)

For Canadian fan Activity in 2007, not encompassed by the previous two categories.

- Paul Bobbitt, Editor, *The Voyager*
- Judith Haymoan, Filk Performance
- Peggy Warner LaLond, Filk Performance
- Martin Springett, Filk Performance
- Larry Stewart, Master of Ceremonies

Keycon 2009 Short Story Contest

Open to all writers. Winners will be published in the Keycon 26 Chapbook.

First prize: \$100

Second prize: \$50

Third prize: \$25

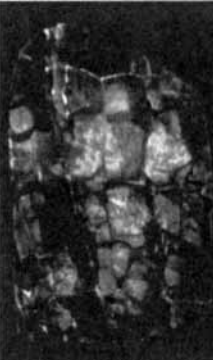
Deadline: January 15, 2009

Contest entry fee: \$5 Word Limit: 3000 words

Full guidelines will posted at www.keycon.org by June 1, 2008.

Email: short.story.contest@keycon.org

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Dealers Room



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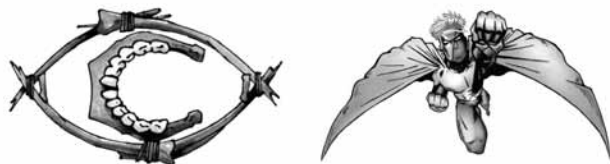
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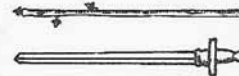
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Also Attending
the dealers' room

Kath Parei - Vintage Clothing
Stan Philippon - Flea Market

Extravaganas

Opening Ceremonies & Ice Cream Social

Day - Friday

Location - Peregrine Room 12th floor

Time - 6pm

The opening ceremonies start at 6pm. Come join us to open the 25th KeyCon, there will be an introduction to the guests and all the events happening at the con. Then at 7pm the ice cream social starts, this year we add cake - yum. Meet your favourite guests and get fed - what could be better?

Children's Masquerade

Day - Saturday

Location - Portage Room 11th Floor

Time - 1 pm

This year we have created a separate masquerade for the wee ones - 12 and under. After the judging the kiddies will tour the con.

General Masquerade

Day - Saturday

Location - Peregrine Room 12th Floor

Time - 7pm

This is the traditional KeyCon General Masquerade for those 13 and up. The great Luke Ski will be performing during the judge's conference to entertain the masses. Come out and see what people have been up to in their workrooms and basements for the last few months.

Saturday Night Social

Day - Saturday

Location - Peregrine Room 12th Floor

Time - 8pm

It's party time - the annual Saturday Night Social is on right after the masquerade. We have a DJ coming in to spin some tunes old and new. There will be a retrospective of music from the past to celebrate our 25 year history.

Masquerade Rated M

Day - Saturday

Location - Portage Room

Time - Midnight

For the first time ever we have an Adult Masquerade for people 18+. We're even allowing those other costumes, which would not fly at the general masquerade, out for prance on the stage. Warning not all contestants will prance (nor should all).

Proof of age required.

25th Anniversary/Aurora Dinner

Day - Sunday

Location - Manitoba East/West 11th Floor

Time - 6pm

Cocktails start at 6pm for the 25th anniversary KeyCon and Aurora Dinner. All the guests will be there to enjoy a meal and share a few thoughts reminiscing on the past twenty five years and the Aurora awards.

Presentation of Aurora Awards

Day - Sunday

Location - Manitoba East/West - 11th Floor

Time - 8 pm

The doors will open up to KeyCon's general membership and the presentation of the 28th annual Aurora awards will begin. Your MC for the evening is Liana K. Come out and support our Canadian authors.

The great Luke Ski Concert

Day - Sunday

Location - Peregrine room

Time - 9 pm

You got a taste at the opening ceremonies and masquerade now get the full show. The great Luke Ski performs his hits, from *Stealing like a hobbit*, *vadar boy*, *you don't know jack*, *Grease Wars* and many more.

Closing Ceremonies

Day - Monday

Location - Peregrine Room

Time - 3 pm

As with all good things KeyCon25 like all of the KeyCons before it, must come to an end. Come to the closing ceremonies and bid farewell to one great year and its great guests. KeyCon 2009 representatives will be there to tell you what is coming up and what you will have to look forward to next year!



Masquerade Info

Masquerade Extravaganza

Saturday will be jammed packed with three, yes three different Masquerades; one for the kids (12 and under) in the afternoon, the traditional (G-rated) one early in the evening and then, in the wee hours of the night, one for . . . hee hee hee . . . Mature (18+) individuals. Each Masquerade has its own surprises, judges and rules.

Contestants

Sign up for the Masquerade will occur on Saturday 12 noon in the Winnipeg Board Room, or you may submit your form to Registration until 4:00 pm, Saturday. The starting time for the Masquerade walk through will be between 4 pm Saturday in the Peregrine.

Registration Forms

Registration forms can be found at the Registration desk or the freebie tables.

Children's Masquerade

The Children's Masquerade is limited to children 12 and under. Children must be accompanied by an adult.

Prize Categories:

- *Best-in-show*
- *Original Design*
- *Best Individual effort*
- *Best costume (parental effort)*



General Masquerade

Entrants must be age 13 and over. This event is rated PG 13.

Prize Categories:

- *Best-in-Show*
- *Original Presentation*
- *Workmanship*
- *Recreation/Historical*
- *Original Design*
- *Group Costume or Duo*

Masquerade Rate M

The Adult Masquerade is for adults 18 and over. Strict Rules for this event are in effect.

Prize Categories:

- *Best-in-show*
- *Most Original*
- *Best Presentation*
- *Recreation/Historic*

Masquerade Notes

- Water, with straws, will be provided for contestants in the staging area.
- Public Washrooms will be available for changing. Mirrors, coat racks, and an emergency glue gun will be available in the Masquerade Green Room.
- Your entry on to the stage will occur in a predetermined order. Please stay in that order and be ready to go on stage when called.
- If you have any music, please bring CD's with the music's track number clearly indicated to the Masquerade Director at the walk through. Please remember to have your name on the CD case so we can get it back to you after!
- Please have a short write-up so the MC can properly introduce you. If he can't read it or you don't give us anything, he'll wing it as best he can. This may not always be beneficial.

Hospitality Suites

The Keyhole

Suite 1500



In the beginning there was Fan
And Fan wanted to share that which was
And that was good
And Fan created convention
And that was good
Being a creature of both day and night,
Fan needed a place to eat and rest
And Fan created hospitality
And it was good
And it was named Keyhole
And it was GREAT!
And it prospered - For a while
But as with all things great
It faded into memories,
Then to legend, and then to myth
And that was not good.
But now myth has become reality
The Keyhole has returned!!
And in attendance is a floor of
suites, which have been keeping the flame
of hospitality burning



The Keyhole will be providing food and beverage to the convention membership. From morning coffee at 8:30 am to last call at 2:00am (or when the Key Master starts to pass out).

The Inconceivable Inn

Suite 1506

In the Kingdom of Florin, in the heart of the Thieves Forest (*it's called the thieves forest, but there really aren't any thieves there anymore. Excepting for the Royal Tax Collector, but that is legal thievery and not professional thievery, so that doesn't really count. There haven't been any thieves in the Thieves Forest since this giant of a man on the Brute Squad cleared them all out. Now they all live in Guilder.*) stands **The Inconceivable Inn!**

The Inconceivable Inn offers modest accommodations at reasonable prices. (Nevermind that the Travel Association called our Inn a hovel. The roof has since been patched, and we all know that the author of that review came from Guilder.)

We also offers fine cuisine and beverages such as R.O.U.S wrapped in pastry, distilled fire-swamp water, and exotic delights from foreign lands. But let's not forget the Inn's specialty: Miracle Pills; available for anyone who's been mostly dead all day. Food provided by Miracle Max's Food Emporium. Beverages provided by Vizzini's Imports and Exports. Decor provided by the denizen's of The Thieves Forest. (*Who really aren't thieves anymore. Honest.*)

Come visit The Inconceivable Inn! You'll have an inconceivably good time.

Sleeping Dragon

Suite 1504

www.sleepingdragon.ca



The Sleeping Dragon returns with gaming, caffeine and delicious, hearty food throughout the con. Once again we will have a silent auction, home-baked goodies, coffee, tea, toast, and our famous never-ending pots of hearty, homemade soup. We host RPG tables and a massive list of games you can sign out, play, and return. Throughout the con we will have scheduled gaming (schedule posted in the suite and in hand-outs at the con) as well as demos and pick-up games. If you're looking for

something to do at any hour of the day or night, we're the place to be. The food is always tasty and the gaming tables never close!

Hospitality Suites

Winnipeg Anime Club

Suite 1508

www.wpganime.ca

Some may say we are whacked but we are just WAC- the Winnipeg Anime Club, a group of friendly anime fans our member taste's range from the simple to the classic and there's always something for everyone. Whether you fan of the latest Japan has to offer, some who has only watched a few anime movies or couple episodes on TV, or have no clue what anime means, come in and check out the WAC Room.

We are a 24 hour hospitality suite and will be here at KeyCon for all 4 days. We have some free munchies and other goodies, as well as some specialty food items which are for sale. In addition to the continue stream of anime from our extensive library we are bound to have the Wii up and running for some interactive fun. As usual, late Saturday night is Hentai for the mature audience. If you are looking for unique show or different games to try out, or to discuss anime or anything else pleas stop by for a cup o' DOTE. We'd be happy to have you.



The Ninja Room

Suite 1512

All things ninja - Essentially we want to play Ninja related Movies (old samurai flicks, ninja turtles, martial arts movies perhaps,) Anime, (specifically naruto and naruto shippuden, but also ninja scroll and basilisk, and others,) Cartoons, (ninja turtles for the mornings perhaps,) play ninja related games, maybe even some "Ninja Calisthenics", also possibly some ninja related games we can round up for the consoles we have,) and of course some delicious oriental cuisine.



The BlenderMan

Suite 1518

Hello all, This message is brought to you by... "The Blender Party". "The Blender Party" is your paradise getaway for Keycon. Come relax and have a nice cold beverage.... which can be of spirits as well (as any paradise gettaway should have). There's not going to be much room for food with all that "blending" going on but there will be snacks. You will be tempted by may auction items of games and possibly other goodies. Our Hours will be... Friday 9:00 PM to... When we kick you out because your the last one there or we're too tired to "blend" any more drinks. Saturday 4:00 PM to ...well pretty much like Friday night.

Sunday 4:00 PM to.. Hmmm I think well go to that standard closing time as the last two night (but the party always seems to last longer on Sunday night) .

Monday unfortunately we will not be "Blending". So I hope to see you come in and relax and enjoy our hospitality. Brought to you by "The Blender Party"



Mars Society Winnipeg

Suite 1518 <http://chapters.marssociety.org/winnipeg>



ConSuite Hours

Fri: 6 pm - 2 am

Sat: 10 am - 2 am

Sun: 10 am - 2 am

Mon: Closed

Mars has come to Keycon, bringing real science

A relaxing place to chat, read, or enjoy a drink.

All food and drink will be available on a Mars.

Drawings, papers, how we can settle Mars now.

Mars frontier technology can be used at home today.

Try driving the miniatures rovers.

Menu

Red wine - from the slopes of Pavonis Mons

Fruit & vegetable juices

Pea Poi - tastes bland, smells like fresh baked bread

see what astronauts do with starch, yeast and a still

Fresh vegetables, homemade treats

Vegan chilli served for lunch

Suite is free - donations gratefully accepted.

Video Room

Friday

8pm Shaun of the Dead

10pm The Bastards of Kirk (*fan film*)

Overnight Schedule:

Buffy the Vampire Slayer season 6 –
Bargaining, parts 1 & 2

Angel Season 5 –
Conviction and Just rewards

Supernatural season 2 –
All Hell breaks loose parts 1 & 2

X-files

Saturday

8 am - 11 am Cartoon Breakfast

Noon Phantom of the Space Opera (*fan film*)

2 pm Horror of Dracula
(50th anniversary)

4 pm Robert Pasternak hosting his shorts

5:30 pm Return of the Jedi
(25th anniversary)

8 pm 2001, movie (40th anniversary)
& tribute to Arthur C. Clarke

Saturday Overnight Schedule:

Alien 1979
The Reanimator
Evil Dead
A Nightmare on Elm Street

Sunday

8 am - 11 am Cartoon Breakfast

Noon Seventh voyage of Sinbad
(50th anniversary)

2 pm Nightmare Before Christmas
(15 anniversary)

4 pm Army of Darkness
(15 anniversary)

6 pm Chris Rutkowski Debunking UFO footage

7 pm Singalong :
Phantom of the Paradise,
Buffy musical show,
Rocky Horror

Sunday Overnight Schedule

Battlestar Galactica –
standalone miniseries

Stargate Atlantis
two parter

Star Trek: The Next Generation:
The Best of Both Worlds

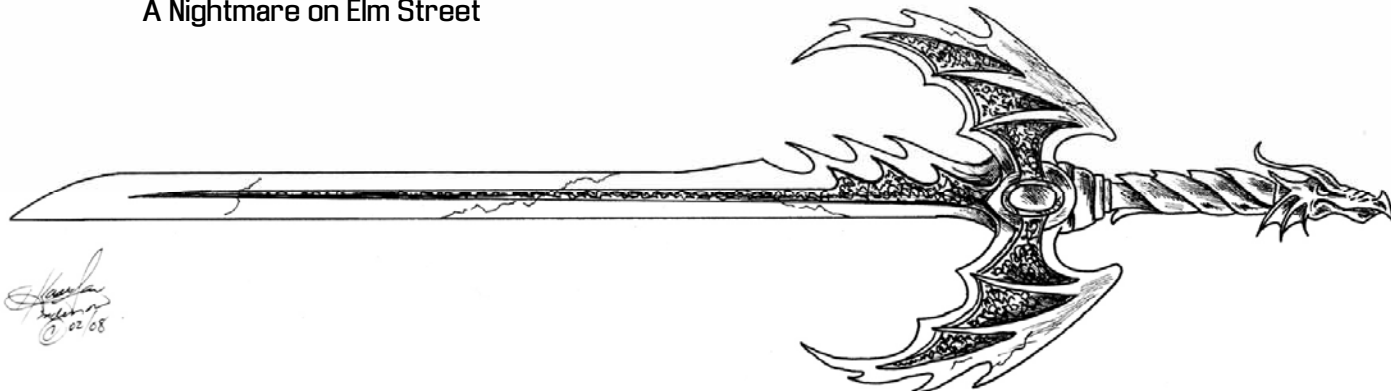
Monday

8 am - 11 am Cartoon Breakfast

Noon King Kong (75 anniversary)

2 pm Pirates of the Caribbean Three

5 pm We dunno!



Art Show

Wow, what a year for the Art Show! We are so full this year that I am just overwhelmed with the talent that we have! Of course you all know that David Mattingly is attending, but accompanying his art is also the art of Kari-Ann Anderson, Danielle Caners, Chole Loris, Paige Paul, Dave Pruden, Mitzii Bartlett, Jean-Pierre Normand, Michelle Hermary, Ashlyn Noble and more as the time get closer!

This year we have added a print shop to the Art Show allowing the artist to send not only original pieces but prints of the pieces for the members to buy from the show itself! This is a new feature for the show and we are happy to be able to offer you all more! So please come check it out I am sure there will be something for all of you! And because we are confident in that we are open Friday right through to Monday!

Wow look at all the hours we are open for! Just so you know Limited pickup is available on Sunday but we would like you all to pick up your pieces on Monday allowing for a nice relaxed Art Show experience for all! Speaking of a nice experience! Because we want to make the show as safe as possible for the art and for our guests we ask that you remember we do have rules for the show. The major being no food or drink in the show, we also don't allow camera's or camcorders in the show, this includes cell phones with picture ability! If you are in costume please be aware that large props will not be allowed past the door, and if the costume itself has large pieces we will ask you to come back when you have changed! As well as purses will have to be left at the front desk! I am sorry for the inconvenience but we do this for a safe show!

Remember only members that have a full weekend pass can bid on the artwork! And are contracted to hold there bid!

As this year's Art Show director I would like to thank a few people for their help! Amongst them are Carol and Pierre LeBlond for offering and helping out in the early stages to figure out what was needed they were a great asset before the show! Linda Farley for her work in the later months in organizing and keeping the artist lists well up to date and watching the Kid during meetings! As well as attending meetings to make sure nothing was missed! Sean Dodge and John Mansfield for hunting down artists and convincing them to attend the art show. And Linda Mansfield for the amazing amount of hours she put in with Phynix to get things worked out and accounted for.

Thank you to the Art Show staff past and present for the work you all put in! I hope this experience has taught us all a lot! I know it has me!

Thank you for attending the show, and helping where you all can!

Sincerely

Phynix L. Caskey
Art Show Director 2008

(Is it silly of me to say I want to do this all again it was fun!)

Location
Provincial Ballroom A

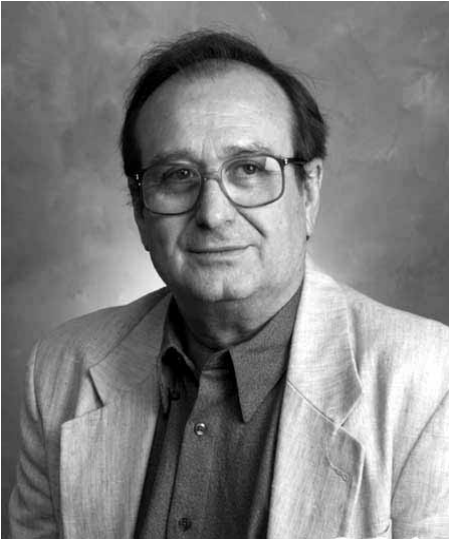
Art Show and Print Shop
Friday 8 pm - 10 pm
Saturday 9 am - 9 pm
Sunday 9 am - 1 pm
5 pm - 9 pm
Monday 9 am - 12 noon

Location
Portage Room

Art Auction
Sunday 2 pm - 4 pm



Eric Flint



Eric Flint's writing career began with the novel *Mother of Demons*, which was selected by *Science Fiction Chronicle* as one of the best novels of 1997. With David Drake, he has collaborated on the six novels in the Belisarius series (*An Oblique Approach*, *In the Heart of Darkness*, *Destiny's Shield*, *Fortune's Stroke*, *The Tide of Victory* and *The Dance of Time*), as well as a novel entitled *The Tyrant*. His alternate history novel *1632* was published in 2000, followed by many sequels, several of which made the New York Times extended bestselling list.

Flint has also co-authored SF adventure novels with the South African writer Dave Freer: *Rats, Bats & Vats*, *The Rats*, *the Bats*, and *the Ugly*, and *Pyramid Scheme*. His comic fantasy novels *The Philosophical Strangler* and *Forward the Mage* came out in May of 2001 and March of 2002. He is also working on a major fantasy series with Mercedes Lackey and Dave Freer, the first volume of which (*The Shadow of the Lion*) came out in March 2002 and the second volume (*This Rough Magic*) appeared in December 2003.

Flint is also working on several other ongoing projects:

—With David Weber on a series of novels set in Weber's Honor Harrington universe. The first of those, *Crown of Slaves*, appeared in September of 2003.

—A new alternate history series taking place in Jacksonian America, the first two volume of which have already appeared: *1812: The Rivers of War* and *1824: The Arkansas War*.

—Further volumes in the Joe's World series, which began with *The Philosophical Strangler* and *Forward the Mage*.

—A new SF adventure series with Ryk Spoor, the first volume of which came out in March 2006. (*Boundary*.)

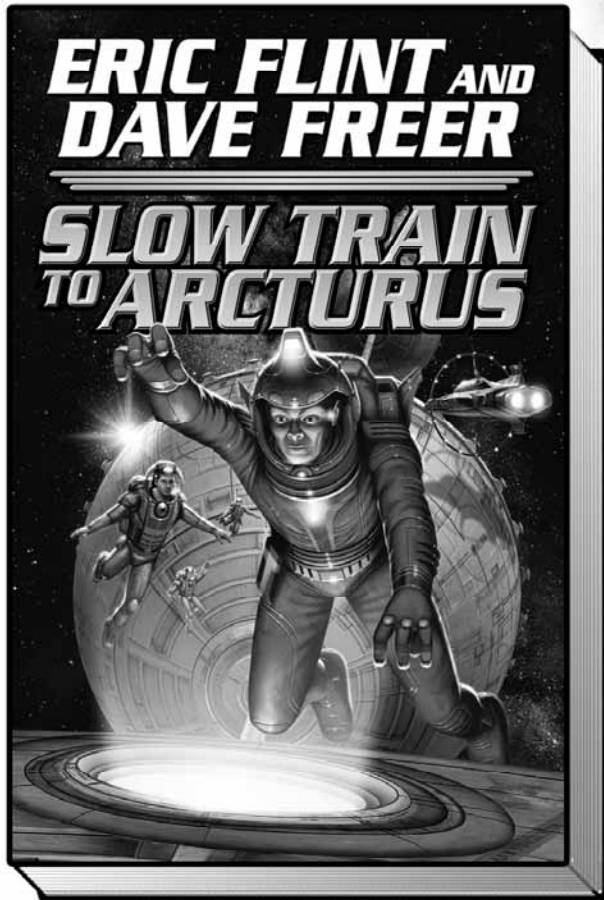
Several SF adventure volumes with K.D. Wentworth, beginning with *The Course of Empire*.

In addition to his own writing, Flint is the editor of several series reissuing the works of past SF authors. These include James H. Schmitz, Keith Laumer, Christopher Anvil, Murray Leinster, Randall Garrett, Tom Godwin and Howard L. Myers. He is also the editor of the online science fiction and fantasy magazine, *Jim Baen's UNIVERSE*.

Flint graduated Phi Beta Kappa from the University of California at Los Angeles in 1968, majoring in history (with honors), and later received a masters degree in African history from the same university. Despite his academic credentials, Flint spent most of his adult life as an activist in the American trade union movement, working as a longshoreman, truck driver, auto worker, steel worker, oil worker, meatpacker, glassblower and machinist. He has lived at various times in California, Michigan, West Virginia, Alabama, Ohio, and Illinois. He lives in northwest Indiana with his wife Lucille.

Scheduled Appearances

Opening Ceremonies & Cake/Ice Cream Social Friday 6pm - Peregrine Room	All I owe you is a Good Story Saturday 4 pm - Manitoba	Gender & Reading/Writing Monday 11 am - Peregrine
Alternative History - Fantasy or Mainstream Friday 9 pm - Manitoba	Future of SF/F Sunday 12 noon - Peregrine	Mixed Genres in SF/F Monday 1pm - Manitoba
War of 1812 Saturday 12 noon - Manitoba	Heroes have heroes too Sunday 4 pm - Peregrine Room	Mass Autograph session 2 Monday 2pm - Peregrine Room
Guest of Honour Speech Saturday 3 pm - Manitoba	25th Anniversary & Aurora Dinner Sunday 6pm - Manitoba	Closing Ceremonies Monday 3pm - Peregrine Room
Mass Autograph Session 1 Saturday 1 pm -Peregrine Room	Presentation of Aurora Awards 8 pm Manitoba	



1-4165-5585-4 384pp \$24.00/28.00

Make Tracks to the Stars!

"[T]he sharpest moments in this giddy entertainment are those where [Flint and Freer] blithely skewer human mores."

—*Publishers Weekly* on
Rats, Bats & Vats

O Ye civilized of Earth: send forth your outcasts, your primitive throwbacks, your religious fundamentalists, your sexual separatists—and heck, you can even toss in your totalitarian crackpots in the bargain. Pack them all in sealed habitats, rocket them into space, and pronounce good riddance to those lunatics, oddballs and losers!

But if you happen to be an alien explorer stranded on that ship and looking to find a way home? Well then, your one chance lies in seeking out the true iconoclasts in a sea of nutcase societies—for verily, it is only the absolutely original and terminally weird who shall inherit the stars!

New York Times best-seller Eric Flint and Dave Freer deliver an adventure through the eeriest alien realm of all—human culture at its most extreme!

www.baen.com

OCTOBER 2008

Baen Books is distributed by Simon & Schuster

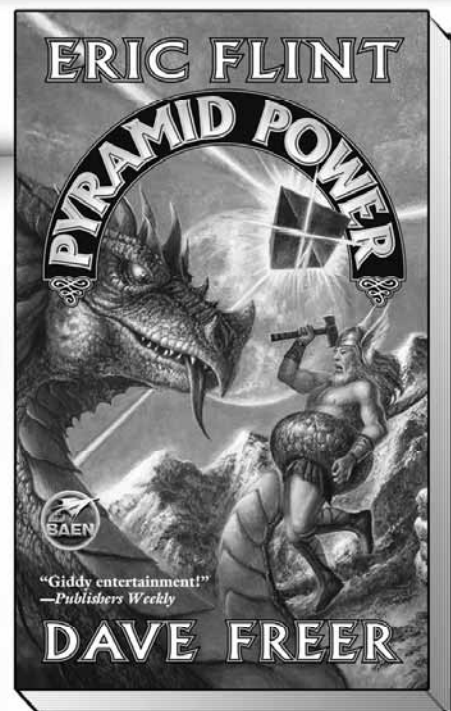


Alien Ragnarok!

"[A] charmingly picaresque journey."
—*Publishers Weekly* on *Pyramid Scheme*

A mysterious pyramid appears in Chicago, oozing fantastic creatures and sucking humans into our own mythological past. Now when a team sent to capture an AWOL government official gets into deep trouble with a certain one-eyed Norse god, mythologist Jerry Lukacs must risk bringing on Ragnarok itself to save human mythology from alien domination!

The rollicking sequel to Eric Flint and Dave Freer's action-packed romp, *Pyramid Scheme*.



1-4165-5596-X 480pp \$7.99/9.50

"Giddy entertainment!"
—*Publishers Weekly*

Jane Yolen



Jane Yolen is an award-winning storyteller, author, poet, and playwright. A prolific writer with over 280 books to her credit, but would you expect anything less from the daughter of two writers. Her works have been translated into thirteen languages, and many have been adapted into television shows, audio books, theatrical presentations, and television movies.

Though the majority of Jane Yolen's work is for children, she has also written adult fantasy and non-fiction. However, all of her stories and poems are rooted in her sense of family and self, and much of it also owes a strong debt to folk culture – an interest which is also reflected in her story telling. Jane's versatility has led her to be called "America's Hans Christian Andersen," and "the Aesop of the twentieth century"

In 1980, when Yolen was awarded an honorary Doctor of Law degree by Our Lady of the Elms College in Chicopee, Massachusetts, the citation recognized that "throughout her writing career she has remained true to her primary source of inspiration--folk culture." Folklore is the "perfect second skin," writes Yolen. "From under its hide, we can see all the shimmering, shadowy uncertainties of the world." Folklore, she believes, is the universal human language, a language that children instinctively feel in their hearts.

Jane Yolen's books, poems, and stories have won so many awards, they cannot all be listed, but include: the Nebula Award, the Rhysling, an Asimov's Magazine Reader's Poll award, World Fantasy Award, the Caldecott Medal, a National Book Award nomination, three Mythopoeic Awards, the Golden Kite Award, the Skylark Award, Jewish Book Award, the Christopher Medal, the Association of Jewish Libraries Award, the Charlotte Award, etc. She has six "bodies of work" awards from such diverse groups as the Catholic Library Association., the Universities of Minnesota and Keene State, the Oklahoma Libraries, and the New England Science Fiction Association.

Active in many organizations, Jane Yolen has been on the Board of Directors of the Society of Children's Book Writers and Illustrators, was president of the Science Fiction Writers of America from 1986 to 1988, is on the editorial board of several magazines, and was a founding member of the Western New England Storytellers Guild, the Western



Scheduled Appearances

**Opening Ceremonies
& Cake/Ice Cream Social**
Friday 6pm – Peregrine Room

Oral Story Telling
Friday 9 pm – Portage Room

**Why nobody pees in Fantasy
novels**
Saturday 11 am – Peregrine

Mass Autograph Session 1
Saturday 1 pm –Peregrine Room

Writing for all ages
Saturday 3 pm – Manitoba

All I owe you is a Good Story
Saturday 4 pm – Manitoba

Translating Books in TV/movies
Sunday 11 am – Peregrine Room

Guest of Honour Speech
Sunday 1 pm – Peregrine room

Heroes have heroes too
Sunday 4 pm – Peregrine Room

**25th Anniversary
& Aurora Dinner**
Sunday 6pm – Manitoba

Presentation of Aurora Awards
8 pm Manitoba

Gender & Reading/Writing
Monday 11 am – Peregrine

Jane Yolen Reading
Monday 1pm – Portage Room

Mass Autograph session 2
Monday 2pm – Peregrine Room

Closing Ceremonies
Monday 3pm – Peregrine Room

David B. Mattingly

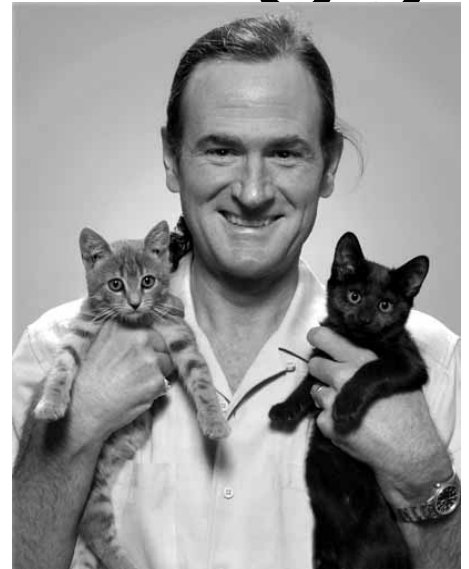
David Burroughs Mattingly was born in Fort Collins, Colorado in 1956, the son of John W. Mattingly, the inventor of the "Water Pik". David began drawing and painting as a small child, influenced by comic books, Edgar Rice Burroughs, and a wide array of artists from Jim Steranko, to N.C. Wyeth, to Jackson Pollack. After high school, he attended the Colorado Institute of Art, Colorado State University and later transferred to Art Center College of Design in Pasadena, California. After school, he worked at Walt Disney Studios, ultimately becoming head of the matte department. He worked on "The Black Hole", "Tron", "Dick Tracy", Stephen King's "The Stand" and most recently "I, Robot" for Weta Digital in New Zealand.

While at Disney Studios, David began doing freelance art. His first published piece was the album cover for "The Commodores Greatest Hits". His first sale of art for a book cover was for "A Wizard in Bedlam," by Christopher Stasheff, published by DAW Books. In 1983 he moved to New York City, and a year later across the Hudson River to Hoboken, New Jersey.

David has produced over 500 covers for most major publishers of science fiction and fantasy, including Baen, Bantam, DAW, Del Rey, Dell, Marvel, Omni, Playboy, Signet, and Tor. For Scholastic Inc, David painted 54 covers for K.A. Applegate's "Animorphs" series, along with the last 5 covers for the "Everworld" series.. He illustrated the popular "Honor Harrington" series for author David Weber. He painted the latest repackaging of Edgar Rice Burroughs' "Pellucidar" books for Ballantine Books. He is a two time winner of Magazine and Booksellers' "Best Cover of the Year" award, and winner of the Association of Science Fiction Artists "Chesley" award. Other clients include Michael Jackson, Lucasfilm, Universal Studios, Totco Oil, Galloob Toys, R/Greenberg Associates, Click 3X and Spontaneous Combustion.

After 20 years of traditional painting, David bought a computer ten years ago and has mainly worked digitally since then, preferring the powerful new tools that working digitally offers the artist. Most of his work today combines digital painting, and elements generated in 3D programs.

David is married to Cathleen Cogswell, and they share their home with three cats, Annie, Jackson and Glinda.



Scheduled Appearances

**Opening Ceremonies
& Cake/Ice Cream Social**
Friday 6pm - Peregrine Room

Computers and Art
Friday 9pm - Peregrine Room

Mass Autograph Session 1 Saturday
1 pm -Peregrine Room

Working for the Mouse
Saturday 3pm - Peregrine Room

Artist Collaboration
Sunday 11am - Manitoba E/W

Heroes have heroes too
Sunday 4 pm - Peregrine Room

**25th Anniversary &
Aurora Dinner**
Sunday 6pm - Manitoba E/W

Presentation of Aurora Awards
8 pm Manitoba East/West

Art Seminar - 3D art
Monday 11 am -Peregrine Room

Guest of Honour Speech
Monday 1 pm - Peregrine Room

Mass Autograph session 2
Monday 2 pm - Peregrine room

Closing Ceremonies
Monday 3 pm - Peregrine Room

Tanya Huff



Born in Halifax, Nova Scotia: Although I haven't actually lived "down east" since just before my fourth birthday, I still consider myself a Maritimer. I think it's something to do with being born in sight of the ocean. Or possibly with the fact that almost no one admits to being from Ontario...

Raised, for the most part, in Kingston, Ontario. It was the late sixties, early to mid seventies. Enough said for those of us who lived through it—and those who didn't seem to be getting another chance to fall off platform shoes.

Spent three years in the Canadian Naval Reserve: I was a cook. They'd just opened it up to women and I figured it would be the first trade that would send women to sea. I was right. Unfortunately it happened a year after I left. No tattoos.

Received a degree in RADIO AND TELEVISION ARTS (B.A.A.) from Ryerson Polytechnical Institute: The year I graduated was the year that the CBC laid off 750 employees in Toronto alone. We were competing for jobs with people who had up to five years experience. The cat threw up on my degree.

Spent eight years working at Bakka, North America's oldest surviving science fiction book store: Change Of Hobbit in California was actually a very little bit older but unfortunately it was a casualty of the recession in '91. During those eight years, while working full-time, I wrote seven books (the first seven, except for the original draft of CHILD), and nine short stories.

In 1992, after living in downtown Toronto, a city of nearly three million, for thirteen years, I moved with two large cats, one small psychotic cat, and my partner out to a rented house in the middle of nowhere. In the years since, we've purchased the house, buried two of the original cats, replaced them with three more felines and, unintentionally, acquired a Chihuahua. You're probably wondering how two reasonably intelligent adults can unintentionally acquire a Chihuahua. Please don't ask.

I love living in the country, writing full-time, anything by Charles de Lint, Xena, Hercules, and email. I dislike telephones, electric blankets, and bathroom renovations.

I always expect catastrophe; as a result, I'm usually pleasantly surprised.



Scheduled Appearances

**Opening Ceremonies
& Cake/Ice Cream Social**
Friday 6pm - Peregrine Room

Writing Groups
Friday 9 pm - Manitoba

Importance of Auroras
Friday 10 pm - Peregrine

Guest of Honour Speech
Saturday 3 pm - Manitoba

Mass Autograph Session 1
Saturday 1 pm -Peregrine Room

Contemporary Fantasy
Saturday 2m, - Manitoba
All I owe you is a Good Story
Saturday 4 pm - Manitoba

Translating Books in TV/movies
Sunday 11 am - Peregrine Room

Heroes have heroes too
Sunday 4 pm - Peregrine Room

**25th Anniversary
& Aurora Dinner**
Sunday 6pm - Manitoba

Presentation of Aurora Awards
8 pm Manitoba

Reading
Monday 11 am - Prairie North
**Difference between Canuck and
American SF/F**
Monday 12 noon - Peregrine

Mass Autograph session 2
Monday 2pm - Peregrine Room

Closing Ceremonies
Monday 3pm - Peregrine Room

The great Luke Ski



At Dragon*Con 2004, Dr. Demento declared “the great Luke Ski” to be his radio program’s “Most Requested Artist of the 21st Century”. Since then, Luke has held onto that title by having a song within the top five of “The Dr. Demento Show’s” year-end “Funny 25?” countdown of his most requested songs of the year for five years in a row, including two of them at #1 (“Peter Parker” featuring Sudden Death in 2002, and “Stealing Like A Hobbit” in 2003). His song parodies, originals, stand-up and sketches about pop culture phenomena (doot doo, do-do-dol) have made him a favorite performer at science-fiction and fandom conventions all across the midwest and beyond.

He’s released seven albums over the past ten plus years, and a DVD in 2006, titled “The Ego Has Landed”. This Luke’s first trip to Canada, so let’s show him some Canadian hospitality

Scheduled Appearances

**Opening Ceremonies
& Cake/Ice Cream Social**
Friday 6pm – Peregrine Room

Masquerade
Saturday 7pm – Peregrine room

**25th Anniversary
& Aurora Dinner**
Sunday 6pm – Manitoba

Presentation of Aurora Awards
Sunday 8 pm Manitoba

Luke Ski Concert
Sunday 9 pm Peregrine

Closing Ceremonies
Monday 3pm – Peregrine Room

Jennifer Clarke Wilkes



WANTED

The photo of Jennifer was stolen by this goblin if you see him report it immediately to Ops on the 15th floor

Gaming Guest of Honour?
No! Goblin Editor – That is how she describes herself! This woman has embraced her “Inner Goblin”!

Jennifer Clarke Wilkes is a displaced Canadian now living in Seattle. She has a long history in the SF/F world. Her parents Gina and Norm Clarke were influential members of the community way back in the 1970’s. She has worked for several RPG & TCG companies, including White Wolfe, Atlas Games, Rubicon Games Inc, Green Ronin Publishing and Tactical Studies Rule (TSR—which was purchased by her current employer in late 90’s – Wizards of the Coast). Jennifer is currently working on the much-anticipated Dungeons & Dragons 4th Edition Book, due out in June 2008—just a month after KeyCon 25!

Her final thoughts: “Goblins rule. Then Canadian.” It is not clear whether she means Goblins rule first, and then Canadian Goblins specifically, but she will tell us!

Scheduled Appearances

**Opening Ceremonies
& Cake/Ice Cream Social**
Friday 6pm – Peregrine Room

D&D 4th Edition
Saturday 11 am – Manitoba

Future of Gaming
Sunday 11 am – Portage Room

**25th Anniversary
& Aurora Dinner**
Sunday 6pm – Manitoba

Presentation of Aurora Awards
Sunday 8 pm Manitoba

It’s a Gamers Life
Monday 11am – Praire South

Closing Ceremonies
Monday 3pm – Peregrine Room

Liana K.



Liana the co-host of Red and Ed's night party was born in Toronto. She skipped several school grades and spent her formative years corralled like veal in one gifted class after another. This led her to an English scholarship at Toronto's York University, which she walked away from to join the circus (the world of TV).

But despite her obviously gifted intellect, academics were never her only focus. Since she could walk, Liana has been active as a performer in theatre and competitive dance, and her addiction to video games began so early that her mother had to lift her up to reach the arcade game joysticks. And her immersion in geek culture -- comic books, sci-fi, fantasy novels, Dungeons & Dragons -- continues unabated in Liana's free time.

Obviously, Liana is not your typical female, which becomes even more apparent when you watch her spar with Ed. Liana's comedy is not like that of traditional female comics, who are content to brand themselves with gender-based humour. Liana's comedy is rife with clever, cerebral references, but she's never afraid to wade into the muck and mire of 'guy humour' and beat Ed at his own game.

Scheduled Appearances

Opening Ceremonies & Cake/Ice Cream Social

Friday 6pm - Peregrine Room

King Kong 75th Anniversary

Friday 10pm - Prairie North

The 5 W of LARP

Saturday 12 noon - Prairie South

Mass Autograph Session 1

Saturday 1 pm -Peregrine Room

Tips & Trick of Costuming

Saturday 2pm - Assiniboine Room

Masquerade

Saturday 7pm - Peregrine room

Masquerade rated M

Midnight Saturday Portage Room

Masquerade Critique

Sunday 3pm - Crocus Room

Women's self esteem thru high fantasy archetypes

Sunday 4 pm -Prairie South

25th anniversary

& Aurora Dinner

Sunday 6pm - Manitoba

Presentation of Aurora Awards

Sunday 8 pm Manitoba

Comic Books to Film

Monday 1 pm - Prairie North

Mass Autograph session 2

Monday 4pm - Peregrine Room

Closing Ceremonies

Monday 3pm - Peregrine Room

Musician Hat Fund Guests

Bill & Brenda Sutton: What can I say about Bill & Brenda Sutton, this year's Musician Hat Fund guests? Should I tell about an all night jam beneath a set of New Orleans escalators with some very fine sipping whiskey? Should I tell about their tradition of filking till breakfast and then running for a train? Can I tell... no, I better not tell that one. :)

Bill and Brenda have been part of the filk world for many years, entertaining and encouraging filkers with their delightfully silly and dramatically serious songs, many of which can be found on their several albums. Both are consummate song writers who have won Pegasus awards, filk's version of the Junos or Grammys. Whether it is folk or filk or celtic, playing solo or duo as "Bed & Breakfast" or as part of the award winning "Three Weird Sisters", these versatile performers have been pleasing their audiences since the early 80s.

But wait, that's not all! Both are founding members of "GAFILK", the Georgia January filk convention. Both have run countless conventions and organized filk for several Worldcons. Both have helped to build bridges between British filk and North American filk. Both are involved with Interfilk, a fan organization that promotes filk throughout North America. And, both have been inducted into the "Filk Hall of Fame" for their countless contributions to the filk world.

I could say much more but I won't, I'll just say that these two delightful, warm, supportive and talented friends are folks you should come out and hear... and get to know... you'll be glad you did... I am.

Decadent Dave Clement

Also Attending

Robert J. Sawyer: Robert has been called "the dean of Canadian science fiction" by The Ottawa Citizen. He is only one of seven writers in history to win the Hugo, Nebula, and John W. Campbell Memorial Awards for his novels.

Carolyn Clink: Carolyn is an accomplished poet who has seen her poems published in Analog, Northern Frights, Tesseract, On Spec, among other anthologies and magazines. Her most recent chapbook is "Snapshots."

Diane Walton: Diane Walton is the Managing Editor of On Spec and was Executive Director of the Writers Guild of Alberta for 2 years.

Dave Duncan: Dave Duncan was born in Scotland and came to Calgary in 1955. He is a well known fantasy author, and previous winner of the Aurora Awards for "West of January" and "Children of Chaos."

Derwin Mak: Toronto author Derwin writes quirky science fiction short stories, and has written the novel "The Moon Under Her Feet." His short story "Transubstantiation" won the Aurora for Best English Short Form in 2006.

Edward Willett: Edward Willett is a freelance writer of fiction and non-fiction, and performer from Regina. His most recent science fiction titles are "Lost in Translation" and "Marseguro."

Jean-Louis Trudel: Jean-Louis Trudel has authored a couple of novels published in France, a fiction collection, and twenty-four young adult books published in Canada. His short stories in French have appeared in magazines like imagine... and Solaris, and in English, his short fiction has been published in several Canadian and U.S. anthologies, and in magazines like ON

Hayden Trenholm: Hayden has published about fifteen short stories in a variety of SF markets, including On Spec, Neo-opsis, Challenging Destiny, Talebones and Tesseract. His first novel, Defining Diana, was published in March by Bundoran Press. He is also currently a policy advisor to the Senator for the Northwest Territories.

Lance Sibley (CUFF): Canadian Science Fiction/Fantasy Fan. Active with several groups including CUFF, Constellation Awards, and Gaylaxion.



Nick DiChario: Author Nick DiChario has had his short story "The Winterberry" nominated for a Hug and World Fantasy Award. He is also the author of the novels "A Small and Remarkable Life" and "Valley of Day-Glo."

Randy McCharles: Randy is an upcoming author with fiction in Tesseract 11 & 12, and the 2nd Okal-Rel Anthology. He is also a convention organizer, having worked on Calgary's convention (Con-Version) for 5 years, co-Chair of the 2005 Westercon in Calgary, and chair of the 2008 World Fantasy to be held in Calgary later this year.

Susan J. Forest: Susan has had her short fiction published in On Spec, Tesseract, and Asimov's Science Fiction Magazine. Her novel for young adults, "The Dragon Prince" was awarded the Children's Circle Book Choice Award.

Virginia O'Dine: As Grand Imperial Editor for Bundoran Press Publishing House, Virginia O'Dine accepts bribes of chocolate and cheesecake, especially chocolate cheesecake.

List of Program Participants

Barb Schofield is a winner of the International Costumer's Guild Lifetime Achievement Award. Her costumes range includes science fiction, fantasy, historical and doll costuming. She has run many masquerades from local conventions to Worldcons, and in 2006 was awarded an Aurora Award for fan organization achievement for masquerade directing.

Basil Reid: Local fan of SF/F, aviation buff, collector of military aircraft model kits. Member of NASFFA, Battlestar Chimaera and SG-15 Devil's Brigade

Beverlee Ballon: Local fan of SF/F, enjoys creative writing and avid internet surfer. Member of NASFFA, Battlestar Chimaera and SG-15 Devil's Brigade.

Brian Baldwin: Brian has been an amateur rocket enthusiast for thirty years, with a specialty in creating the unusual and blowing things up. He started in this hobby at the age of 12 and has Level 2 Certification in High Power Rocketry.

Brian Mitchell: Brian Mitchell is 6'4" and is often seen at Keycon Clad in a Kilt. He's been roped into the gaming panels because of extensive experience within the gaming industry as a player, organizer, and play tester, among other roles.

Borislav "Bobo" Petrov, Technical Director, Frantic Films VFX Bobo is world renowned for his MaxScripting skills.

Chadwick Ginther: Chadwick Ginther is the science fiction & fantasy buyer for McNally Robinson Booksellers. He writes news and reviews for their website and is working on his first novel.

Chris Barsanti: Chris is a past Co-Chair and Fan Guest of KeyCon, and can often be found on the 15th Floor with The Crewe.

Chris Hlady: Born and raised in Winnipeg, Chris has a Bachelor of Fine Arts from the University of Manitoba where he studied Experimental Video.

Chris Wachal: volunteers his time to the RPGA as a Triad member for Living Greyhawk and a Regional Administrator for Living Forgotten Realms. He is a living embodiment of the Heisenberg Uncertainty Principle.

Connie Lyon has won many awards for her science fiction, fantasy and historical costumes. She is a member of the Manitoba Living History Society, and has made costumes for stage plays and The Festival du Voyageur. She has also directed and helped run many masquerades from local conventions to Costume Con and Worldcon.

Danielle Hubbard: Author and artist Danielle Hubbard has published her first novel, "The Clan of the Dung Sniffers." Danielle is currently a student at the University of Victoria.

Daria Patrie: Daria seeks out real jobs to help support her writing habit. Daria actively participates in several online writing groups, provides editing services to University students, runs the occasional Short Story contest for Keycon, and has won NaNoWriMo three times in a row.

Dave Harborne: Dave has been gaming for over twenty years and is a long time volunteer at KeyCon.

David Perlmutter: David is a Graduate student in History at The University of Manitoba. Decadent Dave Clement :A long time folk and filk performer, Decadent Dave makes his home right here in Winnipeg. His love of music comes out in every song he sings. His real talent though is in encouraging and supporting others to play and sing including the musician's hat fund.

Don Hayunga: Local Fan of SF/F, involved in costuming, prop making and the production of sci-fi technical manuals. Member of NASFFA, Battlestar Chimaera and SG-15 Devil's Brigade.

Dr Patrick Montgomery: The Site Manager for the Rehabilitation and Geriatrics Program of the WRHA at St Boniface General Hospital. He is a clinical geriatrician who has participated in research on Alzheimer's disease and geriatric pharmacology

Dr. Gerald Gwinner: Gerald is a physicist at the University of Manitoba. Born in Germany, he received his PhD at SUNY in New York, and worked at the University of California at Berkeley and the Max-Planck-Institute for Nuclear Physics before joining the U of MB in 2003. He has published around 100 peer-reviewed research articles in the fields of atomic and nuclear physics and relativity."

Edward Moyer: Lead Producer and Independent Game Developer of Fantasci: Hidden War. A long lived fan of old school science fiction and the fantasy genres seeking to merge those genres into today's commercial industry.

List of Program Participants

Frances Bitney: Frances has been attending Keycon since Keycon 2, lo those many years ago. She has been playing role-playing games and been a Wiccan since before that. She is currently working on her PhD in Comparative Literature and has three children she is trying hard to turn into sf freaks too.

Jane Cahill: Jane has taught at the University of Winnipeg for more than thirty minutes and has told stories for almost as long. She specializes in stories from Greek Mythology.

Jay Anderson: Jay works as a Research Associate in an Arctic research project, and teaches meteorology and climate change at the University of Manitoba. In a former life, before retirement, he was a meteorologist with Environment Canada. Jay is an avid amateur astronomer, and editor of the Journal of the Royal Astronomical Society of Canada in his spare time.

John Mansfield: Current and past Con-chair for KeyCon, active in fandom across Canada and United states

Justyn Perry: Justyn Perry is the Marketing Manager with EDGE Publishing.

Kari-Ann Anderson: A self-taught artist. Kari paints wildlife and Fantasy art. She had been painting for the last 10 years using acrylic as her main medium.

Katherine Bitney: Katherine is a Winnipeg poet and author of three collections of poetry, has an MA in Religion from the University of Manitoba, and is a practicing Witch. She has been reading Tarot for nearly 30 years.

Kay Stone: Kay speaks of serpents, lost souls, and, always, of unexpected happenings. She has told stories in Winnipeg and elsewhere for a long time now, and is still learning. She might sing a bit.

Kory McJannet and Andrew Sanger; 'Story-Tellers' for the local One World by Night Vampire LARP. They have been Live Action Role playing for over 10 years.

Lar de Souza: Lar is a professional caricaturist, illustrator and all around nice guy. The amazing and talented Lar last graced our fair city in 2006.

Linda Ross Mansfield : Current Con-chair of World Horror Con and past Chair of KeyCon, active in Fandom nationally and internationally.

Lindsay Price: Born in Hamilton and he got his B.A. from t he U. of Manitoba. For most of his working life he was an Airforce photographer and instructor. Astronomy, other sciences, and Sci-Fi have been lifelong passions. He is immediate past president of the Winnipeg Centre Royal Astronomical Society of Canada, and a member of the Mars Society Manitoba Chapter.

Liz Westbrook-Trenholm: Liz is a federal civil servant by day who has written publications for On Spec, ParSec, and CBC Radio. She has also written "an absolute ton of interactive comedic dinner theatre murder mysteries" for which she still receive royalties from.

Marcus Steeds, Technical Director/Science Advisor, Frantic Films VFX A member of the team that creates fluid simulations, Marcus came to Frantic from a background in physics.

Mark Wiebe, Director of Research and Development, Frantic Films VFX

As the head of Frantic's R&D efforts, Mark has built the department with an emphasis on a strong research culture and a commitment to building software that artists love to use.

Mary Louise Chown: Mary has taken storytelling in many innovative directions from her base in the Winnipeg storytelling community. With drum, hammered dulcimer, and a close attention to the music of language, she will demonstrate a creative approach to storytelling as a performing art.

Michael Attas: Michael has been a radiochemist with Atomic Energy of Canada Limited in Pinawa Manitoba since 1982. A McGill Grad in Chemistry and Archaeology, he counts stargazing, crater hunting, wine making, analyzing artwork, and reading SF among his many hobbies.

Peggy O'Neill: Hailing from Minneapolis MN, and veteran of many conventions and folk festivals Peggy enthuses and entertains her audiences everywhere she plays. For many years she has shared her professional expertise with the "Midwest Folk Alliance", helping to organize and run their annual convention..

Rob Dyck: Rob is a computer programmer with ambitions of aerospace engineering. He has been a member of the Mars Society since year 2000, and is the founder and president of the Winnipeg chapter. He has bid on a couple NASA projects, and gave Mars presentations at Keycon since 2002.

List of Program Participants

Rob Shea: Rob has been coming to KeyCon since the first one and is an aspiring author. This is Rob's first time as a panelist.

Robert Pasternak: Robert Pasternak is one of Canada's most prolific and original visionary artists, with strong roots in both Realism and Surrealism. Robert's art has graced the covers of many books, and is a recurring cover artist for publications such as On Spec.

Scott Young: Scott is an astronomer, space historian, and science educator from Winnipeg, Manitoba. By day he works at the Planetarium at The Manitoba Museum, and by night he fights crime, observes the stars, builds scale models of historical spacecraft, and plays various instruments in several rock bands.

Sherry Peters: Sherry Peters is the author of the short story, "Mabel the Lovelorn Dwarf" that will be in Aoife's 'Best Of' anthology coming out in the Spring of 2008. SPEC and Prairie Fire.

Stephen Logan: Local fan of SF/F, involved in volunteering for events/charities. Member of NASFFA, Battlestar Chimaera and SG-15 Devil's Brigade

T.J. McCrea: Having started playing AD&D in the mid 90s, T.J. has since then played a variety of pen and paper RPGs and is currently finding his best play to be with the "indie" games like Burning Wheel and Dogs in the Vineyard.

Tim Hogue: Our very own Raffle Monster! Tim Hogue is a long time volunteer and regular fixture at KeyCon.

Viola: A huge fan of Keycon and organizer of the Poisoned Apple, she loves having fun and enjoying all aspects of the con. An e-book author and obsessed crafter, ask me about my hobbies.

Programming

This years programming is grouped by rough themes in an effort to help people find they programming the want to see. Some of the groupings include art, litature, media, con running, gaming, filk and science.

Program Item

Decoder Ring



Fri 11pm-AS Title of Programming Item

Moderators, Guests and Panelist

Program Item Description - what the going talk about - read me I am telling why this the programming item you WANT to go to READ ME READ ME !!!!

Room Codes

AS	Assiniboine Room
CR	Crocus Room
MB	Manitoba Room
PA	Provincial Ballroom A
PB	Provincial Ballroom B
PG	Peregrine Room
PN	Prairie North
PS	Prairie South
PT	Portage Room
WB	Winnipeg Board Room

Programming

Art Programming

Sun 11am – MB Artist Collaboration

David Mattingly, Robert Pasternak, Lar deSouza.

Three artists. Three different styles. Three pieces of art, each to be worked on by the artists at different times over a two hour time limit. The finished works will be sold at the Art Auction with proceeds going to charity.

Sat 4pm – WB Artist Jam

A chance for newer artist and more experienced hands to collaborate and exchange ideas. Works coming out of the Artist Jam will be sold at the Art Auction with all proceeds going to charity.

Mon 11am – PT Art Seminar/3D Art

David Mattingly

A workshop where the Artist GOH David Mattingly will look at people's digital art files and make suggestions about techniques to improve their work. Other possible topics of discussion may include how David makes his 3D Prints, Animation, and Compositing Work.

Sun 1pm – PN But Is It Art:

Edward Willett, Danielle Hubbard, Liz-Westbrook-Trenholm, Justyn Perry, Jean-Louis Trudel.

SF&F art and literature. Will it ever be accepted by 'serious' critics? Should we, as fans, even care?

Fri 21 –PG Computers and Art

David Mattingly, Robert Pasternak, Danielle Hubbard, Lar deSouza.

Computers have become a lot more powerful over the years. But can they or will they completely replace pencils and paints? Does the audience react differently to a piece if they're told it's been created digitally? A discussion on what the digital medium does best, and what should still be done the old fashioned way.

Mon 1pm-PG David Mattingly Guest of Honour Speech

David Mattingly

Join David Mattingly as he talks about his art, his career, or anything else that he feels like.

Guide tour of Art Show

Sat 10am – PA with David Mattingly

Sat 12 noon – PA with Lar deSouza.

Sun 10 am – PA with Kari-Ann Anderson

Sat 3pm –PG Working For The Mouse

David Mattingly, Robert Pasternak, Lar deSouza

While the portrait of the starving artist may be very romantic, artists like to get paid for what they do. But how much artistic freedom is potentially sacrificed to get a paycheck? A discussion on the differences between working for Disney, being commissioned to do book covers or other works, and creating your own works and then trying to sell them. How to make a living as an artist and still be true to your vision.

Club Programming

Sat 10am –AS An Introduction to the Stargate fan Club, SG-15 The Devil's brigade & Sci-fihero.net

NASSFA

Do you like all things Gate. We do come out we tell you about our organization what we do. We nice people really.

Sat 1pm –AS An Intro to the Colonial Defense Force & BattleStar Chimera

NASSFA

Has the latest series of Battlestar got you hooked? We are! We also debate the old series too. Come learn about our group and affiliations

Sat 3pm – PT Barony of Castle Rouge

Jocelyn Worth

The SCA is an international organization dedicated to researching and re-creating the arts and skills of pre-17th-century Europe. Our "Known World" consists of 19 kingdoms, with over 30,000 members residing in countries around the world. Members, dressed in clothing of the Middle Ages and Renaissance, attend events which may feature tournaments, arts exhibits, classes, workshops, dancing, feasts, and more. Come and learn about the Winnipeg chapter, known as The Barony of Castel Rouge, which has been in existence since May, 1970.



Programming

Club Programming

Fri 8 pm – PS CUFF presentation

Lance Sibley, Murray Moore & Linda Ross-Mansfield
Would like to travel to other convention across Canada? Come to this panel about the Canadian Unity Fan Fund

Fri 8 pm – WB The Newbies Guide to Keycon

Viola
Your Guide will take you through the basics of convention etiquette, the places to be, and what your membership gives you over the course of the weekend. Tour and discover the mysteries of the 15th floor. You only get out of the con what you get into it, so make it count.

Fri 10 pm – PG Importance of the Auroras

Tanya Huff, Danielle Hubbard, Hayden Trenholm, Randy McCharles, Michael Walsh.

The Importance of the Auroras: What importance is there to an author's career in winning an Aurora? Does an author notice any change in their book sales? How does it compare to other major awards? Is there a cultural significance to the Auroras?

Sat 10 am – WB The Newbies Guide to Keycon

Viola
Your Guide will take you through the basics of convention etiquette, the places to be, and what your membership gives you over the course of the weekend. Tour and discover the mysteries of the 15th floor. You only get out of the con what you get into it, so make it count.

Sat 2 pm – CR Keycon in the 80's: A Beginning

John & Linda Mansfield, Don & Debbie Stern
A look at the history of Keycon, with a focus on how it all began. Come and trade war stories.

Sat 4 pm – AS Con-running 101: Getting a Con Going

LeAmber Kensley, Bill Sutton, Randy McCharles & Lance Sibley

So you think you want to run a con? Come talk to people from all over North America who have done it.

Sat 9 pm – AS Canada Welcomes the World

Randy McCharles, Linda Ross-Mansfield, John Mansfield
World Con 2009, World Horror 2009, World Fantasy 2008, come here about how we are hosting the Worlds in Canada.

Sat 10 pm – AS Gaylaxion

Lance Sibley
A convention and panel for those who are 18+

Sun 9 am – PN Canadian con runners meeting

A meeting of Canadian con runners.

Sun 12 noon – AS Keycon in the '90's

Kim May, LeAmber Kensley & Chris Barsanti
More History of Keycon, come share stories!

Sun 1 pm – AS Con running 201 – Guests

LeAmber Kensley, Randy McCharles & Lance Sibley
So you want to bring in a mega guest. How do you do it? Contacting them to affording them

Sun 11 pm – PT World Horror Con

Linda Ross-Mansfield
World Horror is coming to Winnipeg, find out what's involved.

Sun 1pm – AS Keycon 2009 Panel

Brian Mitchell & Glen Forkheim
Come and hear what the next year will bring!

Sun 1 pm – CR Conventions outside Winnipeg

Bill & Brenda Sutton & Randy McCharles
What? There are cons outside Winnipeg? Come find out!

Sun 2 pm – MB Keycon 2000 and Beyond

The last of our historical panels, see how we are doing in the new century.

Sun 2 pm – PN Hospitality & you Feeding & Entertaining the masses

Kim May, Nancy Fetterman, Shawn Marten, Viola
Come and learn how to run a great suite!

Costuming

Fri 8pm – PN Steampunk Costuming

Connie Lyon and Barb Scholfield
Steam Punk is the hottest thing in costuming today. Find out how this trend started and what you can do to get the Steam Punk look.

Sat 10 am – PN Creative Side of costuming: Ideas to Creation

Connie Lyon and Barb Scholfield
Ever wonder how costumers get their design inspirations? Find out where to look for ideas, and how to develop them into a wearable costume design.

Bigger, Better and Greener than last year!

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Star Trek's "Q"



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Programming

Costuming Continued

Sat 12 noon – WB Masquerade Registration Panel
Levi Labelle

Sat 1pm – PN Historical Costuming
Connie McDonald-Reevie and Jocelyn Wirth
A look at constructing period pieces for costuming, SCA or theatre.

Sat 2pm-AS Tips & Tricks of Costume Presentations
Liana K., Barb Scholfield and Connie Lyon

Sun 3pm – CR Masquerade Critique
Levi Labelle and Liana K

Faith/Religion

Fri 11pm – PN Healing & Memory Circle
Kate Bitney & LeAmber Kensley
A coming together of people to remember those who have passed since the first Keycon .

Sat 4pm –CR Tarot: An introduction
Kate Bitney, LeAmber Kensley and Laurie Eli
A panel on the basics of Tarot cards

Sun 4pm – PT Laurie and Jerry's Handfasting:
Laurie Smith
KeyCon is greatly honoured to host the Handfasting of Laurie Eli and Jerry Fisher. Laurie Smith presiding.
Handfasting: An Alternative Wedding Ceremony

Sun 3pm – PS Wicca
Kate Bitney and Laurie Smith
An exploration of Wicca with Q&A session

Filk Programming

Fri 8pm – CR Concert: Decadent Dave and Friends
On his own and as part of Dandelion Wine, Decadent Dave Clement has been singing and playing filk music for ages. Come hear him and some of his musical friends present a mix of old and new filk and folk music.

Fri 9pm – CR Open Filking
Do you sing or play an instrument? Maybe you just enjoy listening to songs about fantasy, science fiction or fandom? Come help us pass the night away with music, fun and friends old and new.

Sat 2pm – PS Song Writer's Workshop and Support Group, part 1.

Interested in writing songs? Having a problem with your latest one? Looking for some constructive feedback on your recent masterpiece? That's what a "song writer's support group" is all about. Sit in with us and create a new song that you will play in part 2 of this panel.

Sat 3pm –CR Performing Tips

Now that you have created a great filk song you need to perform it. Come learn useful tips and tricks that will make your performance more enjoyable for you and your audience. Among them, Bill, Brenda and Dave have over 100 years of experience, some good and some bad, to pass along.

Sat 4pm – PT Concert: Sing Out with Bill and Brenda Sutton

Enjoy the many and varied songs and tunes of the Musician Hat Fund guests, Bill and Brenda Sutton. You will be ever so glad you did and ever so sad if you don't.

Sat 8pm – CR Book Based Filk

Decadent Dave & Bill & Brenda Sutton

Many of the greatest filk songs have been inspired by the literature of SF/F. Come hear some examples along with a discussion of their origins.

Sun 12 noon – CR Concert: Music of Stan Rogers

Decadent Dave

Decadent Dave has long been a fan and advocate of the music of Stan Rogers. Come hear a selection of Stan's music and the tales of how these songs warped the Decadent one.

Sun 2pm – CR Concert: Peggy O'Neill

Peggy has been creating and performing songs of heartache, love and passion for over 20 years. Her rich voice will entrance you and have you singing along before you know it.

Mon 1pm – PS DJ Dave's Filk Hit Parade

There are many great filk performers and many great filk songs. Decadent Dave has selected some of his favourites from his personal CD collection to introduce you to the broad range of performers and styles that make up this music called "filk".

Mon 2pm – CR Song Writer's Workshop and Support Group, part 2.

In part 1 of this workshop on Saturday we challenged you to write a filk song. Now come hear the finished products and discuss the "support group" concept.



A n t i c i p a t i o n

The 67th World Science Fiction Convention

Neil Gaiman – Guest of Honour

Elisabeth Vonarburg – Invitée d'honneur

Tara Wayne – Fan Guest of Honour

David Hartwell – Editor Guest of Honour

Tom Doherty – Publisher Guest of Honour

Julie Czerneda – Master of Ceremonies

August 6-10, 2009

Palais des congrès de Montréal

Contact us:

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"Worldcon" is a service mark of the World Science Fiction Society, an unincorporated literary society

A Mile Closer to the Stars

DENVENTION 3

The 66th World Science Fiction Convention

August 6-August 10, 2008

Denver, CO USA

Lois McMaster Bujold – Guest of Honor

Rick Sternbach – Artist Guest of Honor

Tom Whitmore – Fan Guest of Honor

Robert Heinlein – Ghost of Honor

Wil McCarthy - Toastmaster

Kathy Mar - Special Music Guest

For Membership and Information

<http://denvention3.org>

info@denvention3.org

Denvention 3, P.O. Box 1349, Denver, CO 80201

Photos courtesy of the Denver Convention and Visitor's Bureau and the Hubble Site Web Gallery

Programming

General Interest

Sat 1 pm – PG Mass Autograph Session 1
Come out to collect signature from the guests and also attendings

Sat 9 pm – MB Sci-fi at the improve
Virginia O'dine and Tim Hogue
Check with LeAmber

Sun 7 pm – PG Paper Airplanes
An open room to build and fly paper airplanes. How far and high can they go? Can you make a loop de loop?

Mon 10 am – CR CANvention AGM
Michael Walsh
All members of Keycon 25 are automatically members of Canvention 28 and invited to attend the 2008 business meeting. Agenda items include a number of housekeeping issues, constitutional amendments and bidding for 2009 Canvention / Aurora Awards.

Mon 12 noon – AS WINSFA AGM Senate

Mon 2 pm – PG Mass Autograph Session 2
Come out to collect signature from the guests and also attendings

Monday 4pm – PT Beefs and Bouquets
Come give us your opinion of the con, what we did right what we did wrong

Gaming Programming

Fri 8pm – AS Helios Rising: Werewolf LARP
Chris & Lisa
A second edition Werewolf the Apocalypse Live Action Role-play game.

Fri 10 pm – MB Good Games vs Marketable Games:
Brian Mitchell
Why do some of your favorite games only last a year or two before they hit the bargain bin? How much of a game's success is in the game design, and how much of it is in successful marketing?

Sat 10am – PT Wicca in RPG Games
Fran Bitney
How Wicca is portrayed in Role Play games

Sat 11 am – MB D&D 4th Edition:
Jennifer Clarke Wilkes
What's new and what is staying the same with the most popular table top RPG in gaming history. A chat about the latest edition of D&D with one of the game's editors.

Sat 12 noon –PS The 5 W's of LARP
Liana K & Kory McJannett
What is LARP? Who does it? Why...why you get the idea.

Sat 1pm – CR Introduction to Larp (Vampire-FredByNight)
Kory and Andrew Fred by Night ST's Deceit, back-stabbing and the blood-sucking truth behind what a Vampire Larp entails. A panel about role-play verse roll-play, why a character sheet is not as important as acting, and the basic mechanics of how the Mind's Eye Theatre system works.

Sat 4pm – PS RPG's, TCG's and the Media:
Brian Mitchell, Dave Harborne.
Are media spin-offs dominating the gaming industry? Can an original idea make it in today's market?

Sat 8pm – PT and Sun 8pm PT
What is Indie Game Development?
Edward Moyer
This panel will go into what is Indie vs Commercial Game Development. How to look for local resources. The highs and lows of what it takes to make a game. Also a sneak inside look at a current Indie Game Project; Fantasci: Hidden War. And What it takes to get started as a Indie Game Developer.

Sat 10pm – MB Rock Band Rocks the Con:
Chris Wachel
Join host Chris Wachal and his XBOX in a rousing round of Rock Band. Lots of fun for everyone.

Sun 11 am – PT The Future of Gaming:
Jennifer Clarke Wilkes, T.J. McCrea, Brian Mitchell.
RPG's, TCG's,LARPs, Computers and Boardgames. What future trends can we anticipate in these areas? Which will survive to see future decades? Are some of these game types linked to specific age groups and doomed to a slow decline?

Sun 1pm – PT D20 & GURPS Generic Game Systems:
Dave Harborne.
A rules system can strongly affect the play and feel of a role playing game. A discussion on the strengths and weaknesses of generic game systems.

Programming

Gaming continued

Mature 18+

Sun 2pm – AS RPG Discussion Panel: Let's Talk Games:
T.J. McCrea

A panel for people who play pen and paper RPGs to get together and share stories and learn from each other. Topics include character stances, GM tasks, zen roleplaying, and scene framing with relationship maps. So come, learn, have fun, and just shoot the breeze with your fellow gamers.

Sun 8pm – CR All The President's Zombies:

Chris Wachal

Mr. President, I'm afraid we have Zombies. Now you and your cabinet must deal with the Zombie situation, but everyone has their own agendas. A silly political game using the Rules To Live By system. Eight players, new players welcome.

Sun 8 pm – WB Humans vs Monsters: Diplomacy: A Rules To Live By game.

Chris Wachal

For too many years the monsters in the forest and the humans of the village have been fighting. Now they are sitting down to negotiate peace. A silly game of diplomacy. Up to 6 players. New players welcome.

Mon 10 am – MB Havok

A live action Fantasy game.

Mon 10am – AS Women in RPG

Fran Britney

Discussion of the role of women on RPG

Mon 10 am – PN Life Outside D20

John Slack

With 4th edition on the horizon, the life of a D20 is at an end. Or, go with others. YES! There are others, many others

Mon 11 am – PS It's A Gamer's Life:

Jennifer Clarke Wilkes

Writing, editing, playtesting, and game design. The pleasures and pitfalls of working in the gaming industry, and how to get started.

Mon 2pm PT Favorite RPGs Through the Years:

Dave Harborne

AD&D or Harn, Marvel Heroes or Villains and Vigilantes, Star Wars or Traveller. Are the best selling RPGs necessarily your favourite ones? Come and share what your favourite RPG is, and why.

Fri 1 am – PT Aphrodite Evening

A local Boutique is coming to discuss pleasure techniques and some products

Fri 1 am – PG The Keycon 25th anniversary 100 question Fannish Purity Test

LeAmber Kensley and Tom Ireland

A special 100 question purity test specifically to do with Keycon. And the 400 question test will also be available.

Sat 1 am – PT Slave Auction

Media Programming

Fri 7pm – PN Dark Shadows to Blood Ties: Pretunnatural Pin-ups in Prime Time:

Joey Wensel and Lillian Bryant

From as far back as 1966, there have always been TV shows starring vampires. What makes them interesting? Why are we so attracted to tall dark strangers with fangs? Why is this subsection of the horror genre so popular with television watchers? Why are they always detectives? Join us to discuss these and other captivating questions on the subject.

Fri 10pm – PN King Kong 75th

Bruce Thompson, Liana K

A discussion of the last 75 years of King Kong.

Fri 11pm –MB Movie Trailers

John Mansfield

Come and see the sneak previews of the latest Hollywood movies and maybe get in on some swag.

Sat 10 am – PG Heroes Trivia: Season Two

Joey Wensel and Lillian Bryant

The second season of Heroes may have only had eleven episodes, but that doesn't mean that there weren't a lot of opportunities for your friendly neighbourhood trivia gurus to come up with some questions to attempt to stump you. Join Lillian and Joey for Heroes Trivia Season Two: Generations.

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Programming

Media continued

Sat 11am AS War of the Worlds 70th

Bruce Thompson

A discussion about the 70 years of media treatment of "War of the World" from its dramatic presentation as radio broadcast in 1938 by the Mercury Theatre to the present.

Sat 12 noon – PT Frantic Films

Frantic Films

Frantic Films VFX will be wowing con attendees with demo videos of their spectacular visual effects, as well as answering questions about creating VFX for science fiction and other films. Find out what it takes to generate the computer graphics that make imaginary worlds come alive!

Sat 2pm – PG Amateur Productions: Phantom of Space Opera

Randy McCharles, Susan Forest and Val King

Discussion of the making of Phantom of the Space Opera

Sat 3pm AS – How current technology is catching up to SF technology seen in TV/Movies

NASSFA

How the technology imaged in Media SF is now becoming available in the market place

Sat 4pm – PN Firefly: If I Were Joss, What Would I Do Next? PN

Rob Shea, Michael Walsh.

A discussion on what would make the best plot idea for a sequel to Serenity, and what else Joss should do next (if anything?) with the Firefly Universe.

Sat 8pm AS – Beefcake in SF tall dark and Alien

NASSFA

A light hearted look at the Warrior Archetype of the tall dark alien warrior found in current and past Media series.

Sun 11am – PG Translating Books/Stories to TV/Movies

See Literature Programming section for write up

Sun 1pm – PS Anime for "Old" Folks

Derwin Mak, Chris Barsanti.

Take a look around at your typical Anime Convention. Can all of the 30+ year olds you can find hold their meetings in the coat check? A discussion of anime for the "older" crowd and the evolution of Otaku culture. Prairie S. Derwin Mak, Chris Barsanti.

Sun 4pm –PS Women's Self esteem thru High Fantasy Archetypes

Liana K., Viola and Sherry Charbonneau

A discussion of the positive negative effects of High Fantasy women imagery and how it affects self esteem.

Sun 6pm – PT Doc Savage

Bruce Thompson

A look at the 1933 pulp magazine which spawned a radio show, movies and books.

Sun 7pm – PN/PS Weakest Chevron

NASSFA

Styled after the game show the "Weakest link" a trivia game about all thing Stargate, the movie, Stargate SG1 and Stargate Atlantis.

Mon 10am – PT Historic References with in SF Media

NASFFA

A brief look at the historic or cultural references with Media SF like Star Trek and Stargate

Mon 11 am – AS Battlestar Galatica: Old vs New

NASFFA

A discussion of the old Battlestar galatica from late 1970 to the current re-imaged series. What is good – what is bad – what we miss – what we love

Mon 12 noon – PS Real Food Today, Alien food Tomorrow

NASFFA

A discussion of foods that carried on in the 26th century and beyond and look at how current food is used to create alien entries

Mon 1 pm – PN Comic books to film

Liana K and Michael Walsh

A discussion of how comics are translated in film. The good the bad and the ugly.

Literature

Fri 8pm – MB Book Launch:

Robert J. Sawyer and Nick DiChario.

Join Robert J. Sawyer and Nick DiChario for the Manitoba Release of "Theft Identity and Other Stories" and Valley Of Day-Glo".

Fri 9pm – PT Tell Me A Story:

Jane Yolen, Kay Stone, Mary Louise Chown, and Jane Cahill.

A traditional oral storytelling session with master storytellers

Fri 9pm – MB Alternate History: Fantasy or Mainstream

Programming

Literature continued

Eric Flint and Nick DiChario

Why is some alternative historical fiction classified as fantasy literature, and other similar novels classified as mainstream? What does the designation mean for the authors and their book sales?

Fri 9pm – PN Mundane SF and Space Opera

Hayden Trenholm, Edward Willett, Jean-Louis Trudel.

What is Mundane SF? And what is Space Opera (as opposed to action adventure set in space)? Is the Mundane SF claim that Space Opera is little more than wish fulfillment rather than serious speculation about a possible future? Or does Space Opera still have relevant things to say about where we've been, where we're going, or where we ought to be going and how to get there?

Fri 9pm – PS Writing Groups

Tanya Huff, Randy McCharles, Chadwick Ginther, Daria Patrie, Virginia O'Dine, and Carolyn Clink.

The feeding and nurturing of Writing Groups, and what a writing group can do for the aspiring author.

Fri 10pm – PS Harry Potter vs Lord Of The Rings

Carolyn Clink, Sherry Peters, Chris Hlady.

Why have the Harry Potter movies inspired Hollywood to create so many more all ages fantasy movies, while LotR has had so few more mature fantasy movies follow in it's footsteps?

Sat 10 am – MB Aliens in Science Fiction

Edward Willett, Nick DiChario, Jean-Louis Trudel.

What is the role of the Alien in science fiction. Is the alien an allegory for other cultures, or is the alien doomed to be a two dimensional representation of some human trait? How reasonable is the assumption that we'd be able to communicate with and understand aliens, or would they just be too different from us?

Sat 10 am – Cr Hayden Trenholm Reading:

Hayden Trenholm reads from his novel *Defining Diana*. General discussion and Q&A to follow.

Sat 11 am – PT Politics, Science Fiction, and World Building: How realistic is a Star Empire?

Nick DiChario, Hayden Trenholm, Jean-Louis Trudel

Given the cultural and political differences on earth and the failure of the United Nations to be an effective body, can one even reasonably predict any sort of united, effectively governed star empire? What sort of technology would be needed for this to realistically happen?

Sat 11 am – PG Why Nobody Pees in Fantasy Novels

Jane Yolen, Danielle Hubbard

An exploration of some things that rarely seem to happen in fantasy novels: bathroom stuff, menstruation, hot flashes, and horses that never get tired mile after mile after bloody mile. And how about that healing process? Magic. Must be.

Sat 11 am – PN Robert J. Sawyer Reading

Robert J. Sawyer reads from his novel *Rollback*. General discussion and Q&A to follow.

Sat 11 am – PS The ABC's of How NOT To Write Speculative Fiction

Diane Walton

A workshop on some of the biggest "Don'ts" of writing speculative fiction with the managing editor of *On Spec*.

Sat 11 am – CR Harry Potter Got Them Reading, How Do We Keep Them Reading?

Carolyn Clink, Liz Westbrook-Trenholm

A discussion on the Harry Potter phenomena and why this series has attracted new readers all around the world. And now that they've started reading, how do we keep them reading into adulthood?

Sat 12 noon – PR Freedom of Speech and Social Responsibility

Nick DiChario, Edward Willett, Virginia O'Dine, Chris Barsanti

How much censorship should be permitted in our print media? What kind of social responsibilities should writers be expected to uphold in their literature? Is the free market system, public sensibilities and publishing company preferences enough to regulate what is printed? Should there be different levels of expectations for large press and small press publications?

Sat 12 noon – MB War of 1812

Eric Flint, David Perlmutter

Where else could history have significantly changed over the course of the War of 1812? And would any of these potential changes make for good fiction? MB E/W Eric Flint, David Perlmutter

Sat 12 noon – PG Five Surprises From the Future

Robert J. Sawyer

What will be the five most important surprising or unexpected developments that you'll see in the next twenty years? Will these changes be technological, economic, social, or political?

Sat 12 noon – AS Derwin Mak Reading

Derwin Mak reads from his novel *The Moon Under Her Feet*. General discussion and Q&A to follow.

Programming

Sat 2pm – MB Contemporary Fantasy:

Tanya Huff, Chris Barsanti

What is Contemporary Fantasy, and what is the future of this sub-genre of fantasy literature? How do sales in this field generally compare to Tolkienesque fantasy? Will today's apparent public interest in all things occult or supernatural have any effect on the genre?

Sat 2pm – PG Eric Flint Guest of Honour Speech

Join Eric Flint as he talks about his books, his career, or anything else that he feels like.

Sat 2pm – PN Danielle Hubbard Reading:

Danielle Hubbard reads from her novel *Clan of the Dung-Sniffers*. . General discussion and Q&A to follow.

Sat 3 pm – MB Writing For All Ages

Jane Yolen, Edward Willett, Tanya Huff, Jean-Louis Trudel.

There is a quote that might be attributed to Heinlein that roughly goes "When writing a young adult novel, make the protagonist young, and keep everything else the same." How practical is that approach? What changes do you have to make when the audience gets even younger?

Sat 3 pm – PS Religion in Science Fiction and Fantasy

Derwin Mak, Chris Barsanti.

How is religion viewed and used in science fiction and fantasy? Is religion best used as allegory or cautionary 'what if's', or are there more creative ways to write about religious ideas. What are a writer's responsibilities when writing about religion, and in today's very sensitive religious climate what are authors willing to write about when borrowing from religion? Prairie S. Derwin Mak, Chris Barsanti.

Sat 4pm – MB All I Owe You is a Good Story

Jane Yolen, Eric Flint, Tanya Huff, Dave Duncan.

Does an author owe their fans any more than this? Does it matter that many authors started out as Fans? A panel exploring the relationship between SF&F fans and authors, and the authors more memorable experiences at conventions and signings.

Sun 10 am – PG Great Book! Okay Film?

Jane Yolen, Tanya Huff, Liana K. Michael Walsh

Translating books and stories to movies and TV. The good, the bad, and the ugly. Why do some adaptations work, and others flop? Peregrine. Jane Yolen, Tanya Huff, Liana K. Michael Walsh

Sun 10 am – PN Two Writers Under The Roof:

Carolyn Clink, Liz Westbrook-Trenholm

The care and feeding of one author in a home can be interesting enough. What happens when there are two writers?

Sun 10 am – PS Write What You Know and Bluff the Rest

Hayden Trenholm, Danielle Hubbard, Justyn Perry

How to write from experience without getting too autobiographical, the importance of doing good research and preparation, and favorite experiences with sources and experts. And of course, bluffing the rest: writing about the things that just can't be experienced or researched.

Sun 12 noon – PT The Creative Use of SF&F Cliches:

Diane Walton

How to skillfully take SF&F cliches and turn them into something original.

Sun 12 noon – PG The Future of Science Fiction

Nearly forty years ago humankind set foot on the moon. Who would have thought that we wouldn't have gone back in the decades that followed. Those decades have seen a golden age of science fiction, but has that time passed us by? Is the world looking inward instead of outward? Is the entertainment world more interested in the supernatural than science? What does this all mean for the publishing business of science fiction? Peregrine. Eric Flint, Robert J. Sawyer.

Sun 12 noon – PN Socio-Economic Ideas for Science Fiction:

Hayden Trenholm, Susan J. Forest, Jean-Louis Trudel.

The near future is not just about technological change. Including economic, social, political, and environmental trends in the mix of science fiction ideas.

Sun 12 noon – CR Dave Duncan Reading:

Dave Duncan reads from his novel *Ill Met In The Arena*. General discussion and Q&A to follow.

Sun 1pm – PG Jane Yolen Guest of Honour Speech

:Join Jane Yolen as she talks about her books, her career, or anything else that she feels like.

Sun 1pm – CR Poetry Reading

Poet Carolyn Clink reads some of her science fiction poetry, and invites other poets to share their works. A discussion of SF poetry: what it is & where to find it.

Sun 2pm – PT Promotions? But I Want To Write!

Virginia O'Dine, Robert J. Sawyer, Susan J. Forest. Marketing for authors.

Sun 2pm – PN The Once And Future Genome

Hayden Trenholm.

How will genetic engineering change the human race in the mid to long term? Hayden Trenholm.

Sun 3pm – PN Edward Willett Reading:

Edward Willett reads from his novel *Marseguro*. General discussion and Q&A to follow.

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Programming

Sun 3pm – PG Heroes Have Their Heroes Too
Eric Flint, Jane Yolen, David Mattingly, Tanya Huff, Dave Duncan

Every fan has their favorite authors and artists. People who they read as they grew up, whose words influenced them or helped them through difficult times in their teens, or a memorable art work that continues to inspire them even into their adult years. But our heroes have their heroes to...A panel where our Guests get to talk about who influenced them and helped them along the way to becoming professional writers and artists.

Sun 3pm – CR Avoiding the Bottom of the Slush Pile:
Virginia O'Dine.

Editors tend to see the same mistakes over and over again. How to present your novel or story so that it doesn't sink to the bottom of the slush pile

Sun 3pm – PN Is It Too Late to Colonize Space?
Robert Sawyer, Hayden Trenholm, Edward Willett

Population, pollution, food, technology, economics, and natural resources. All factors that could push us into space, or keep us grounded here on earth. Is it too late to colonize space? Is it too expensive for governments and too risky for private enterprise? Are there too many problems here on earth that our resources can't be used to get out there?

Mon 11 am – PG Writing, Reading, and Gender Perspectives

Jane Yolen, Eric Flint, Sherry Peters, Justyn Perry.

How does one approach writing characters of the opposite gender? Are there certain sub-genres or styles of writing that are associated more with one

Programming

Science

gender than the other (military SF, for example)? Do men and women read differently? How does that effect which authors they choose to read, and how does that effect the publishing business?

Mon 11 am – PN Tanya Huff Reading

Tanya Huff will read one of her short stories (which one is a surprise). General discussion and Q&A to follow.

Being A Working Writer or a Writing Worker: Writing may be your passion in life, but can you make it your livelihood? The pitfalls of working an eight hour day and then coming home to write. How to keep motivated, keep your passion alive, and go from working while writing to becoming a working writer. Crocus. Liz Westbrook-Trenholm, Hayden Trenholm

Mon 12noon – PT Writing Short Stories; Writing Novels:

Hayden Trenholm, Danielle Hubbard

Are novels really no more than a series of connected episodes? In other words, a series of connected short stories? A discussion of different approaches to writing short stories and novels.

Mon 12noon – PG The Difference Between Canadian and American SF&F:

Tanya Huff, Robert Sawyer, Justyn Perry

Is there a difference between American and Canadian SF&F? Canadian authors can use Canadian cities as the setting for their novels, and some Canadian SF&F is published in French. But is that the only difference? Can and/or do Canadian writers put subversive Canadian ideology and culture in their novels? Or do Canadian authors have to be mindful of their American audiences.

Mon 12noon – PN Donald Swann's Tolkien Setting:

Edward Willett performs the Donald Swann setting of J.R.R. Tolkien's poems from *The Lord Of The Rings*.

Mon 1pm – PT Jane Yolen Reading:

Jane Yolen reads from one of her works. General discussion and Q&A to follow.

Mon 1pm – MB Mixed Genres in Science Fiction and Fantasy:

Eric Flint, Dave Duncan, Randy McCharles.

Why does SF&F seem to blend so well (and so often) with comedy, mystery, and the historical fiction genres? What do these genres add to each other when combined? What can writers present to their audience with a mixed genre that the genres can't do on their own? An examination of strengths and weaknesses; how it works when it all goes right, or how it can all go terribly wrong.

Fri 8pm – PN Mechanisms of Aging

Dr. Patrick Montgomery

Fri 9pm – AS Global Warming

MB Wildlands

Fri 10 pm – PT Terraforming 101 & Peat Bogs

Rob Dyck

This is a 2 part presentation. The first half is Terraforming 101: a review of the serious scientific studies of how to make Mars The second half is Peat Bogs: Once we have warmed Mars, how to grow arable soil

Sat 10 am – PS Life Support: How To

Robert Dyck

A guide of what's been used for life support on Apollo, Skylab, Mir, ISS, planned upgrades for ISS and what can be done one.

Sat 12 noon – PN Seeing the World with Gamma Ray Eyes

Doctor Mike (AECL)

Gamma radiation is invisible to our eyes, as are photons from most other parts of the electromagnetic spectrum.. Being able to see the world in gamma-vision is a great asset in medicine, industry, biology, astronomy, and many other fields.

Sat 1pm – MB Relativistic Time Dilation: Paper Presentation

Dr. Gerald Gwinner

A presentation of the paper published in Nature on 11 November 2007

Sat 2pm – PS Space: The First 50 Yrs & the Next

Scott Young

The history of the space program, as well as the plans for the next 50 years."

Sat 3pm – PN Mars Homestead Project

Rob Dyck

The first permanent settlement on Mars. An overview of the 2004/05 project conducted by a group of professionals, many based out of MIT, but included our own Rob Dyck.

Sun 11 am – CR The Court Martial that Demoted Pluto

Lindsay Price

A brief history on mankind's learning of the night sky, and a description of the body that is responsible for the naming of space objects and how they operate, with emphasis on the process of redefining planets, moons, and the rest of the bodies in light of modern discoveries.

Science continued

Sun 2pm – PS "Climate Change - Pure Bunkum or the Real Thing?"

Jay Anderson U of MB

We're getting warmer - or so they say. Models show us a scary future, but if they can't get the weekend weather right, why should we trust the model?

Sun 3pm – PG "Colonization of space"

Less Staats

A discussion of large orbital space colonies based on the work of Gerard O'Neill. Commonly called O'Neill colonies.

Mon 10 am – PG Profit from space

Satellites have been making profit for years (TV, weather, mapping mining resources), space tourism is just starting, but we can mine asteroids too.

Mon 12 noon – CR "Prairie Thunder 9"

Brian Baldwin

A short film of Manitoba Association of Rocketry in action. About the event, Prairie Thunder, the name given to our High Power launches. A briefing on MAR to be followed by the film and questions after.

Mon 2pm – AS Chemistry

Ed Wilson

Gaming

Gaming has lined up tournaments and prize throughout the convention so checkout the gaming area in the Terrace for details and daily updates on what is happening. There will be more boardgames, RPGs, and card games going on then we can fit here so see the Gaming Terrace for the full list.

Open Gaming

There will be tables set aside so people can bring there own games to play them and a message board outside the gaming room to advertise and schedule your impromptu games.

Bankruptcy the card game

Up to 6 players.

Insider Trading, Outsourcing, Cooking the Books. Who said CEO's should have all the fun of running a company into the ground? This game is to see the first person to declare Bankruptcy.

Burning Wheel: The Sword

Up to 4 players.

The Sword of Ages, forged by the Dwarves, enchanted and wielded by the Elves for hundreds of years, has been lost for ages, but now its location has been discovered and it lies near at hand.

Burning Empires

The great Federated Empires has shattered into factions that fight amongst themselves. The most terrible threat to mankind comes not from within, but from the terror, the Vaylen. This is one world's struggle with the Vaylen. Based on Christopher Moeller's Iron Empires comic.

Contenders

Up to 3 players

A RPG dealing with the shady and painful world of boxing. Each player takes on the role of a contender, a pugilist trying to overcome his pain and fight his way out of the gutter.

Classroom Deathmatch

Up to 5 players

Kidnapped and locked in your high school you and 50 other students find yourselves part of the Student's Reform Initiative, commonly called Classroom Deathmatch. Battle your fellow students to the death or escape this brutal reality TV show.

Clay-O-Rama

Up to 5 players

In this exciting game you create a claydonian and it has a special power assigned to them. Then you enter the arena with 5 other claydonians to be the last one standing.

Dogs in the Vineyard: Eden's Prophet

Up to 3 players

As one of God's Watchdogs you travel the lands of the Faithful, an old West that never quite was, to stand between the Faithful and their own demons.

Islands of Catan

Up to 8 players

In this Settlers of Catan variant the land and water hexes are mixed together. The tiles are laid down into a giant hexagon, which will create a variety of lakes, islands and peninsulas.

Lord of the Fries

Up to 8 players

Welcome to Friedey's, the fast food restaurant of the damned! You are a nearly-mindless zombie trying to assemble combo meals.

Munckin

Up to 6 players.

Munckin is a card game where you go down in the dungeon. Kill everything you meet. Backstab your friends and steal their stuff. Grab the treasure and run.

Gaming

Paranoia: The Darkly Humorous Game of the Future!

Up to 6 players, Sat/Sun

The Computer has ordered you Troubleshooters to perform a duty of absolute importance for Alpha Complex! Report NOW or else the Commie-Mutant-Traitor Terrorists will win! Stay Alert. Trust No One. Keep Your Laser Pistol Handy." A demo run by Mongoose Publishing.

Polaris: Chivalric Tragedy at the Utmost North

2-3 players

Once upon a time, as far north as north can go, there lived the greatest people that this world will ever see. They are gone now, destroyed just as the world destroys all beautiful things. Set during the final years of the People, before the remnants of their civilization are swallowed up by their Mistake

World of Warcraft the Board Game

Up to 6 players.

Is a epic game experience based on the best-selling on-line computer game. Take control of a heroic character from either the Horde or the Alliance factions. Seek power and prestige by traveling across the lands to complete dangerous quests.

Raw Deal and UFS

There will be Raw Deal and UFS. See the gaming room for details.

Star Wars Minis & Dungeons & Dragons Minis

There will be a Wizard's of the Coast Delegate teaching the rules of these games and showing you how to play the game.

Wild Talents: Superhero Roleplaying in a World Gone Mad

Wild Talents is a fast, thrilling and flexible superhero game with gritty action, intuitive mechanics, and an incredibly flexible character generation, Wild talents can take on nearly any type of super hero story.

KPFS

Vincent Baker is known for his groundbreaking game "Dogs in the Vineyard." This is not it. Mature players only, please.

Warhammer 40k

Multiple games.

"In the grim darkness of the far future, there is only war."

The Warhammer 40k tabletop battles game. Multiple games being run during the convention. Check the game description to see if troops are supplied.



*John Mansfield
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Shock: Social Science Fiction


2-4 players

Shock: Social Science Fiction is a fiction game of culture and future shock. Based on the classic works of science fiction the game pushes the players to make stories that explore science fiction..

The Mountain Witch

Up to 5 players

A group of ronin are hired for a simple yet terrifying task - to assault Mt. Fuji and kill the dreaded O-Yanma, the Mountain Witch. Regretful pasts and dark fates conspire against the mission, testing courage and loyalty.



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